## Clas12 Reconstruction and Analysis Framework

SOA based physics data processing (PDP)

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## **PDP** environment

- Large user base
  - Deployment
  - Scalability
  - Maintenance
  - Propagation of updates
  - Short response time to bugs
- Long life time
  - Dynamic user base
  - Aging technologies
  - Author-drop rate
- Evolving
  - Drop inefficient/unsatisfying software module(s)
  - Integrate new module(s)
  - Diversification

## **PDP** Application basic Requirements

- Agility
- Scalability
- Maintainability
- Easy deployment



- Modularity
- Loose coupling
- Distribution



#### Divide and conquer

## **SOA Defined**

- An architecture (NOT a technology) based on well defined, reusable components: services.
- Services are loosely coupled.
- Services with functional context that are agnostic to a composed application logic.
- Agnostic services participate in multiple algorithmic compositions.
- Application design based on available services.

#### Service

- Atomic unit of an SOA.
- Encapsulates a logic, or a process.
- Autonomous
- Location Transparent.
- It is defined by the messages it can accept and the responses it can give.
- Implements standard contract/interface.
- Composable
  - They can be integrated to provide higher-level, complex services.
- Reusable
- Stateless
- Discoverable
- Loose coupling between services.

## ClaRA

- SOA based physics data production application development framework, written in pure Java.
- Service development environment.
- Increase intrinsic interoperability of services by standardizing data exchange interface.
- Complex service composition.
- Clear separation between PDP application designer and service programmer.
  - Build and run PDP applications without an access to the source code of individual services.
- Increase federation.
  - Services and ClaRA based applications are united while maintaining their individual autonomy and self governance.
- Multi-Threaded event processing.
- Distributed event processing.
- Ease of application deployment.
- PDP application diversification and agility.

## **PDP** Application Design Data Centric Approach

- Focus on data that is moving and transforming in the system.
- Data flow defines the essential aspect of an application.



Object Centric	Data Centric
Data encapsulation	Data exposure
Object/method exposure	Object/method encapsulation
Intermix of data and algorithm	Separate data and algorithm
Tightly coupled	Loosely coupled

## **ClaRA Design Architecture**





## **ClaRA** Containers



## **ClaRA Java Service Container**



#### Service Coupling

- A functional service context is independent from the outside logic.
- Contract-To-Functional coupling between services.
  - Service has a name.
  - Service receives data and sends data.
- Consumer-To-Contract coupling between consumers and services.
  - User/consumer sends data to the named service.
  - Sending the data will trigger execution of the receivers service.



#### Service Interface

- Simple, decoupled from technology and implementation details.
- Input/output data types
  - Object
  - EvIo
  - Primitive types
  - Arrays of primitive types
- Limited semantic/metadata information
  - Description
  - Author
  - Version

#### Service abstraction

- Technology information (hidden)
- Programmatic logic information (hidden)
- Functional information (exposed through service contract meta data)
- Quality of service information (available from the platform registration services)

## Service types

- Entity services
  - Generic
  - Highly reusable
- Utility services
  - Self contained
  - Legacy systems
- Composite services
  - Primitive compositions
    - Self governing service compositions
  - Complex compositions
    - Controlled aggregate services

## Service Composition

- Primitive composition
  - Represents message exchanges across two or more services.
  - Requires composition initiator.
  - Task services are examples of primitive composition.



- Complex composition
  - Orchestrated task services seen as a single service.



## Service Discovery

- Design time
- Runtime



#### **Multi-Threading**

- Only one process is active on the ClaRA platform node.
- Single ClaRA container (JVM) on a node.
- Service containers run in their own threads.
- A single service container executes contained service engines in separate threads.
- A service engine must be thread safe if it is planned to run in a multi-threaded mode.
- ClaRA based PDP application gets inherent multi-threading and distributed processing, with the relative processing time :

 $\Delta T_R = (\Delta T_A + \Delta t_n) / N_c^* N_n$ 

## **Advantages Multi-Threading over Multi-Processing**

- Small memory footprint, less L1/L2 caching, lower probability for missing a cache, less RAM access, better performance.
- Multi-Processing bookkeeping complexity.
  - Users must keep track of input/output data distribution and data reconsolidation.

## Service deployment and monitoring Interfaces

New Container	dt-N							
Add Service	Alt-A	1	Host	Load		Type		StartTime
Stop Container	ut-S	clara.jla	b.org 0.0		JSe	rvice	2010/0	3/16 16:07:53
	-	curtana	0.0		JSe	rvice	2010/0	3/16 16:09:24
Exit		curtana	0.0	0.0 JS		Service 2010		3/16 16:10:23
EEE		curtana	0.0	0.0		rvice	2010/03/16 16:10:	
	Double	Double	Vardan Gyuriy	an 10	, and the second	Simple s	ut	CCC
0000-00-000	Double	Double	Vardan Gyurjy	an 1.0		Simple St	qit	000
CCC/SqrtByVG	Double	LIDIACT				JUL DYIEA	i y	0000
CCC/SqrtByVG CCC/ByteArrayVG	Double	Double	Vardan Gyurjy	an 10		Log	-	000

## **PDP Application Designer Interfaces**



**Clas12 Reconstruction** 

## **Clas12 Track Reconstruction Services, and Tracking Application Design**



## Service deployment monitoring

ClaRA Service Designer									
File									
Containers									
Name	Idaf	240022	Host		Load	Type	2010/05/07	StartTime	
SOS_container	daf	datarm22			493.0	193.0 JService			
soseventreeder	Juan	arm2.5			0.0	Joervice	2010/03/07	.5.20.25	
Services	1								
Name	Input	Output	Author	Ver.		Description			Container
50S_container/EvioToAllHits	Evio	Object	Sebouh Paul	1.0	gets hits from an Evio Event				SOS_conta
50S_container/ClusterFinder	Object	Object	Sebouh Paul	1.0	Finds clusters. Input is an arraylist of all DChits, output is an a	arraylist of all clusters			SOS_conta
50S_container/RSegmentFinder	Object	Object	Sebouh Paul	1.0	takes in an array of DCcluster (clusters), and returns an array	of DCTrackSegment (region segments)			SOS_conta
50S_container/TrackCandidateFinder	Object	Object	Sebouh Paul	1.0	finds track candidates (ForwardTrack) by linking region segme	ents (DCTrackSegment)			SOS_conta
50S_container/FSThitsToTrackSegments	Object	Object	Sebouh Paul	1.0	creates track segments from SVT hits				SOS_conta
50S_container/ForwardKalmanFilter	Object	Object	Sebouh Paul	1.0	runs a kalman filter on each track in an array of ForwardTrack	s. Also takes in an ArrayList of SiTrackSe	gments. While the Kalma	n filter is running, t	SOS_conta
5OS_container/FindInterBST	Object	Object	Sebouh Paul	1.0	finds intersections between the strips where the BST was hit				SOS_conta
50S_container/LinkIntersectionsBST	Object	Object	Sebouh Paul	1.0	takes in array of ArrayLists of intersections of hit strips, and ou	utputs an ArrayList of LinkedInter objects			SOS_conta
50S_container/RefitHelixBST	Object	Object	Sebouh Paul	1.0	takes in an ArrayList of LinkedInter, and refits the hit positions	to a helix			SOS_conta
50S_container/KalmanFilterBST	Object	Object	Sebouh Paul	1.0	Runs a kalman filter on tracks found in the BST, and returns a	n arraylist of tracks.			SOS_conta

## **Composite Reconstruction Service Multi-Threading**

ClaRA Multi-Threading 2x4 Xeon 3.0Ghz, 8GB



## **Composite Reconstruction Service Distributed Processing**

ClaRA distributed processing 2x1 Xeon 2.0 GHz, 2GB



#### Conclusion

- SOA based physics data production application development framework, written in pure Java.
- Separation between PDP application designer and service programmer.
- Service development environment.
- Increase intrinsic interoperability of services by standardizing data exchange interface.
- Increase federation.
- Multi-Threaded event processing.
- Distributed event processing.
- Ease of application deployment.
- Increase application diversification and agility.
- Designed and deployed service based Clas12 full track reconstruction application, showing ~750micor second per event relative processing time on the ClaRA platform using 10 JLAB farm nodes.

# Tutorial Building a service

#### Java

```
public class SqrtEngine implements ICService {
  public Object executeService(int type,Object input) {
    if(type==DOUBLE){
      return Math.sqrt((Double)input);
    } else {
      return null;
  public String getName() {
    return "SqrtByVG";
  public String getDescription() {
    return "Simple sqrt";
  public String getAuthor() {
    return "Vardan Gyurjyan";
  public int getInputType() {
    return DOUBLE;
  public int getOutputType() {
    return DOUBLE;
  public String getversion() {
    return "1.0";
```

#include <string>
#include "CService.h"
using namespace std;

static string name = ""; static string phost = ""; static string pname = "";

class Average : public CService {

public:

// constructor

 $Average (string \ name, \ string \ platform Host, \ string \ platform Name):$ 

CService(name, platformHost, platformName) {

```
};
```

#### // service engine

```
Cio* executeService(int type, Cio* o) {
    if (type == DOUBLE_ARRAY) {
        Cio* output = new Cio();
        double avg;
        double avg;
        double** data = static_cast<double**> (o->getData());
        for (int i = 0; i < o->getLength(); i++) {
            avg = *data[i] + avg;
        }
        avg = avg / o->getLength();
        output->setData(&avg);
        delete(data);
        return output;
    }
}
```

(++

int main(int argc, char\*\* argv) {
 string description = "Simple average calculation";
 string author = "gurjyan";
 string version = "1.0";
 int inputType = DOUBLE\_ARRAY;
 int outputType = DOUBLE;

// create an instance
Average\* a = new Average(name, phost, pname);

// register service
 a->registerService(name, description, author, version,
 inputType, outputType);
 while (1) {
 sleep(1);
 }
 return (EXIT\_SUCCESS);
};

#### (++

#: for the CIO II	#ifndef _CCONST_H				
#Imder_CIO_H	#define	_CCONST_H			
#define _CIO_H	static const int	EVIO	= 199;		
	static const int	OBJECT	= 200;		
	static const int	BYTE	= 201;		
	static const int	SHORT	= 202;		
$Clo(j) \{\};$	static const int	INT	= 203;		
vold* getData(){return data;};	static const int	FLOAT	= 204;		
void setData(void* d){data $- d;;;$	static const int	DOUBLE	= 205;		
int getLength(){return length;};	static const int	STRING	= 206;		
void setLength(int d) { length $- d$ ; };	static const int	BYTE_ARRAY	= 207;		
int getEndean(){ieturi indean;};	static const int	SHORT_ARRAY	= 208;		
void setEndean(int d){indean - d;};	static const int	INT_ARRAY	= 209;		
int getOffset(){return onset;};	static const int	FLOAT_ARRAY	= 210;		
void setOnset(int d){onset - d;};	static const int	DOUBLE_ARRAY	= 211;		
private:	static const int	STRING_ARRAY	= 212;		
void <sup>*</sup> data;	static const int	OBJECT_ARRAY	= 213;		
int indean.	#endif	/*_CCONST_H*	/		
int officit					
<pre>};</pre>					

#endif

/\*\_CIO\_H \*/

Tutorial Simple deployment



## Data Throughput



Clara data throughput

KByte

## Data Rate



Clara data rates