

***ced*<sub>12</sub>**

**Seeing Tracks Through  
Thick and Thin<sup>†</sup>**

David Heddle,  
Andrew Blackburn,  
George Ruddy  
Christopher Newport University

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<sup>†</sup>As in *thick* and *thin* clients

# Outline

1. Introduction
2. Thick & Thin
3. Architecture
4. Features
5. Availability & Plans

# 1. Introduction

- $ced_{12}$  = cLAS eVENT dISPLAY (for 12 GeV)
- It is an *event* display, not a *detector* display
  - Primary role is *not* to visualize the detector.
  - Primary roles: Help *debug* and *diagnose* the detector (online) and to assist in analysis (offline).
  - Unfaithful (to the geometry) displays are often more useful than faithful displays. Especially when there is a lot of “air.”
  - 2D often more useful than 3D.

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## 2. Thick and Thin

- Thick: Traditional, full-featured Desktop Application
- Thin: **Same** full-featured Web 2.0 application delivered in a browser<sup>†</sup>
- We will deliver both, using (approximately) the same code base

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<sup>†</sup> With, perhaps, some minor security related annoyances, such as no access to local file system—e.g., *ced<sub>12</sub>* will not be able to upload your *Quicken* files to the CLAS calibration database. Honest.

# Web 1.0 v. Web 2.0

- **Web 1.0**

- Web delivers documents
- Web apps are stateless
- HTML based; browser *renders*

- **Web 2.0<sup>†</sup>**

- Web delivers Rich Internet Applications (RIAs)
- Applications maintain state
- Data centric; browser *contains and delivers*

## *Rich Internet Applications*

1. Browser ***delivers*** virtual machine and ***provides*** real estate.
2. Compiled application runs in vendor VM.
3. VM, not browser, renders.
4. Browser's primary role has changed! It is a VM container.

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<sup>†</sup> Web 2.0 is here *now*. Sometimes it provides dramatic new interfaces. Sometimes, as in the case of *Netflix*, it takes a decent site and redoes it in a way that produces a much more appealing desktop-like response and experience.

# RIA Technologies

- Adobe FLEX (2004) FLASH player is VM. **~97 percent penetration across all platforms.**<sup>1</sup>
- Microsoft Silverlight (2007) So far, little penetration.<sup>666</sup>
- SUN JavaFX (too late—little chance to succeed.)
- HTML 5 (Interesting—essentially dumps the VM responsibilities onto the browser developers.)<sup>3</sup>

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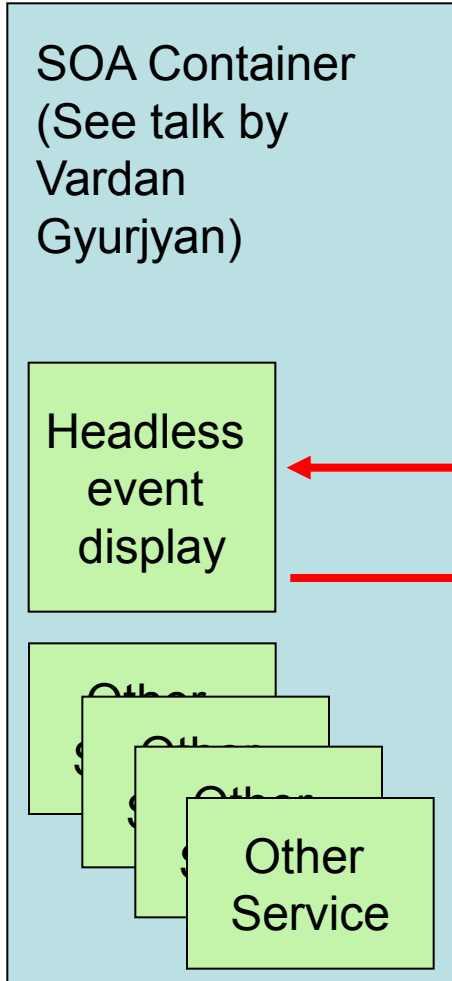
<sup>1</sup> The best reason for adopting FLEX; ~nobody will have to download anything.

<sup>666</sup> But yes, I agree, that is one hard-to-ignore 800lb gorilla.

<sup>3</sup> Spec to reach the W3C Candidate Recommendation stage 2012, and W3C Recommendation in the year **2022** or later! Many parts of the spec are stable and may be implemented early. (Source: *wikipedia*)

# Google Maps Paradigm

Client tools overlaying server provided image



Jefferson Lab - CLAS12 Software Workshop - Mozilla Firefox

Jefferson Lab > Events > CLAS12 Software Workshop

## CLAS12 Software Workshop

LINKS

- Circular
- Registration
- Program
- Lodging
- Travel
- Visa
- Participants List

CLAS12 Software Workshop  
University of Richmond  
Physics Department  
May 25-26, 2010

Topics:

- Modern methods for analysis of large data sets
- Status and Interactions for the CLAS12 offline

Done



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### 3. Architecture

CLAS 6 (and 12?) Software Motto:  
*“Standard is Better than Better”* †



† If you were to say: “in *practice* it appears that the CLAS 6 motto was: **Complicated is Better than Better,**” I, for one, could not say that you were being uncharitable.

# Two Plus One Libraries

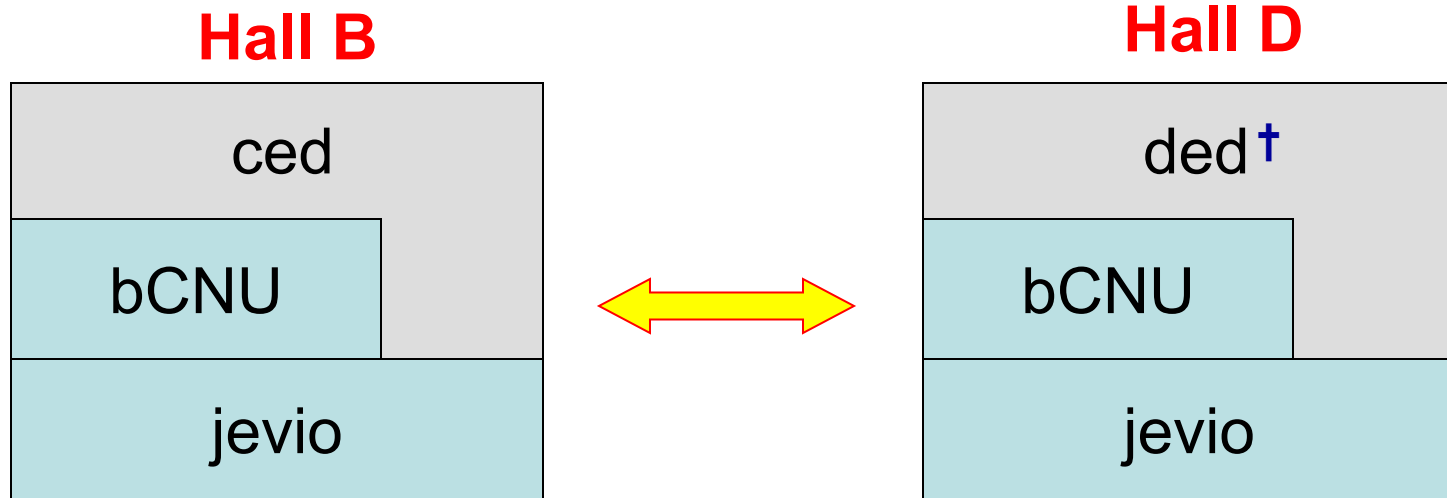
<i>Library</i>	<i>Purpose</i>	<i>Comments</i>
jevio	JAVA I/O for JLab CODA evio format	Developed by CLAS software group—adopted and taken-over by JLAB DAQ group for JLAB site-wide use.
bCNU <sup>1</sup>	Multiple Document Interface (MDI) Framework	CLAS SWG JAVA Swing-based graphical package. <i>bCNU</i> provides framework and base classes, but knows nothing about any specific detector.
jogl <sup>2</sup>	JAVA bindings to OpenGL (3D)	One of two well-known free 3D solutions for JAVA. Requires platform specific jars and shared libraries.

**On this platform we are building Hall B and Hall D event displays**

<sup>1</sup> bCNU, i.e., “be seein’ you!” (unless that is too cheesy, in which case it stands for Hall **b** and **CNU** collaboration. Your call.)

<sup>2</sup> This is the “plus one.” It differs from the other two in that a) we didn’t develop it and, more importantly, b) it is quasi-platform dependent.

# Shared Hall B/D Code Base

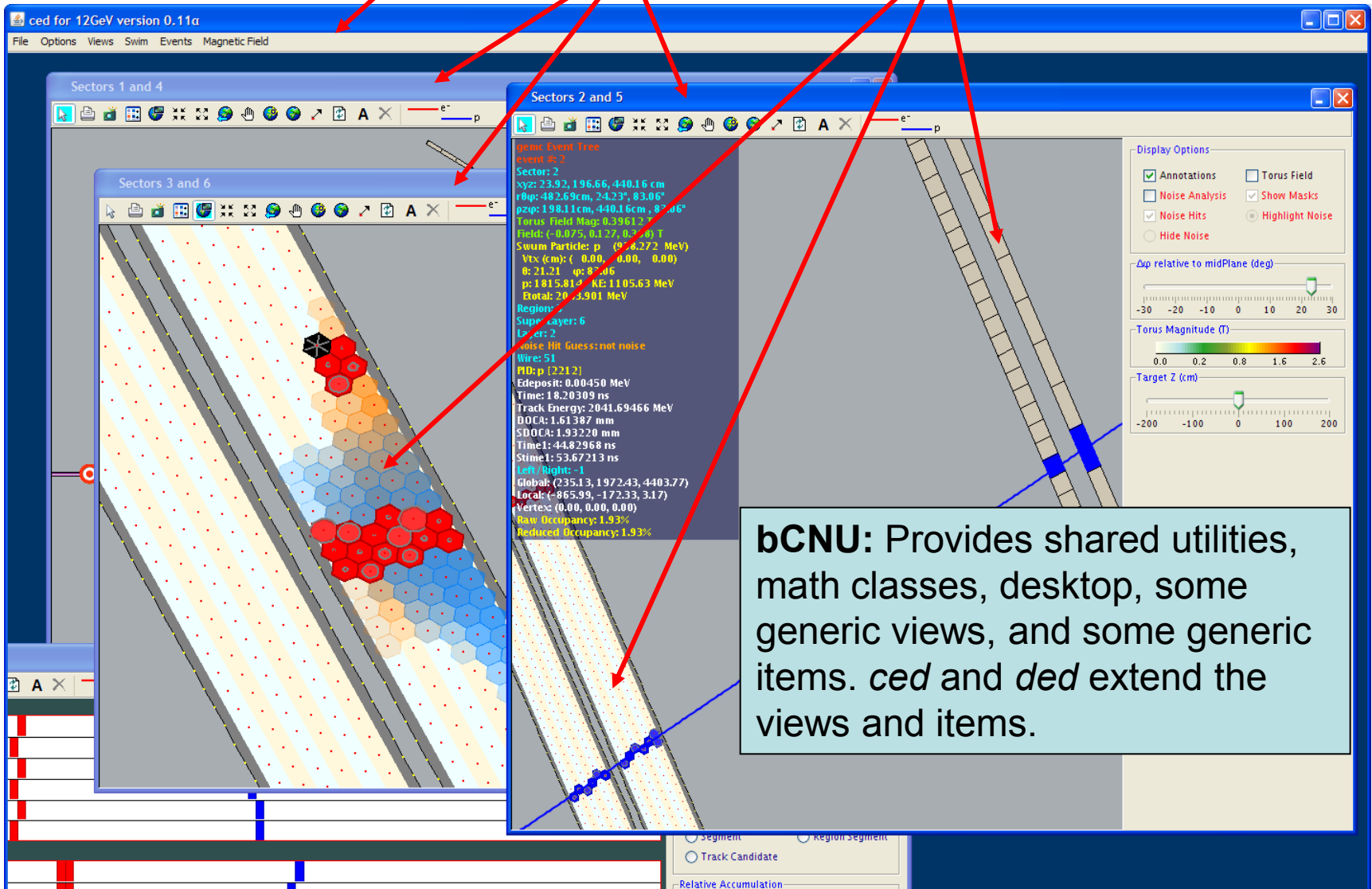


**Goal:** common (or potentially common) features developed in *bCNU* (or migrated to *bCNU*) with the intent that the *ced/ded* code base  $< \frac{1}{4}$  the size of the *bCNU* code base.

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<sup>†</sup> *ded* (pronounced “dee-e-dee”) is the Hall D event display. This naming convention is bloody awful, since you would then think *ced* is the Hall C event display, and that *ced* should really be *bed*. But there it is.

# Multiple Document Interface (MDI): Desktop, Views, & Items



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## 4. Features (Current *ced* Views)

<b><i>View</i></b>	<b><i>Comment</i></b>
All DC	All the drift chambers—approximate geometry
Sector	Split sectors 1/4, 2/5, 3/6. Faithful geometry. Currently DC and OTOF.
Monte Carlo	Table of “event generator” records (if any present) showing what tracks were generated
Event	Drag ‘n drop, expandable tree-view of the event so that banks can be examined quickly <b>(bCNU)</b>
Noise	A view with fake data used for testing/explaining the noise detection algorithm.
Log	Info/Warning/Error messages for debugging <b>(bCNU)</b>
Socket	Establish and manage evio over a socket <b>(bCNU)</b>
XML	Drag ‘n drop, tree-view of any XML file <b>(bCNU)</b>

# Some Selected Features

<b><i>Feature</i></b>	<b><i>Comment</i></b>
Zoom, pan, etc	Expected features for view manipulation <b>(bCNU)</b>
Snap shot	High quality .png image of active area <b>(bCNU)</b>
Heads-up	Mouse-over information displayed on a semi-transparent heads-up display (to preserve real estate) <b>(bCNU)</b>
Moving target	Trivial: target z-location can be changed
Magnetic Field	Uses same field as GEMC
Accumulate	Accumulation mode for looking for hot spots/dead zones
Swim	Runge-Kutta 4 <sup>th</sup> order for swimming particles <b>(bCNU)</b>
Noise	Improved display of results of noise detection
Clusters/ segments/ candidates	Highlight clusters, segments, track candidates, etc. from the <i>socrat</i> family of track-finders (or any track-finder that stores results in same banks)
Auto rotate	Rotate to initial $\phi$ of track to see if it lines up with DOCAs

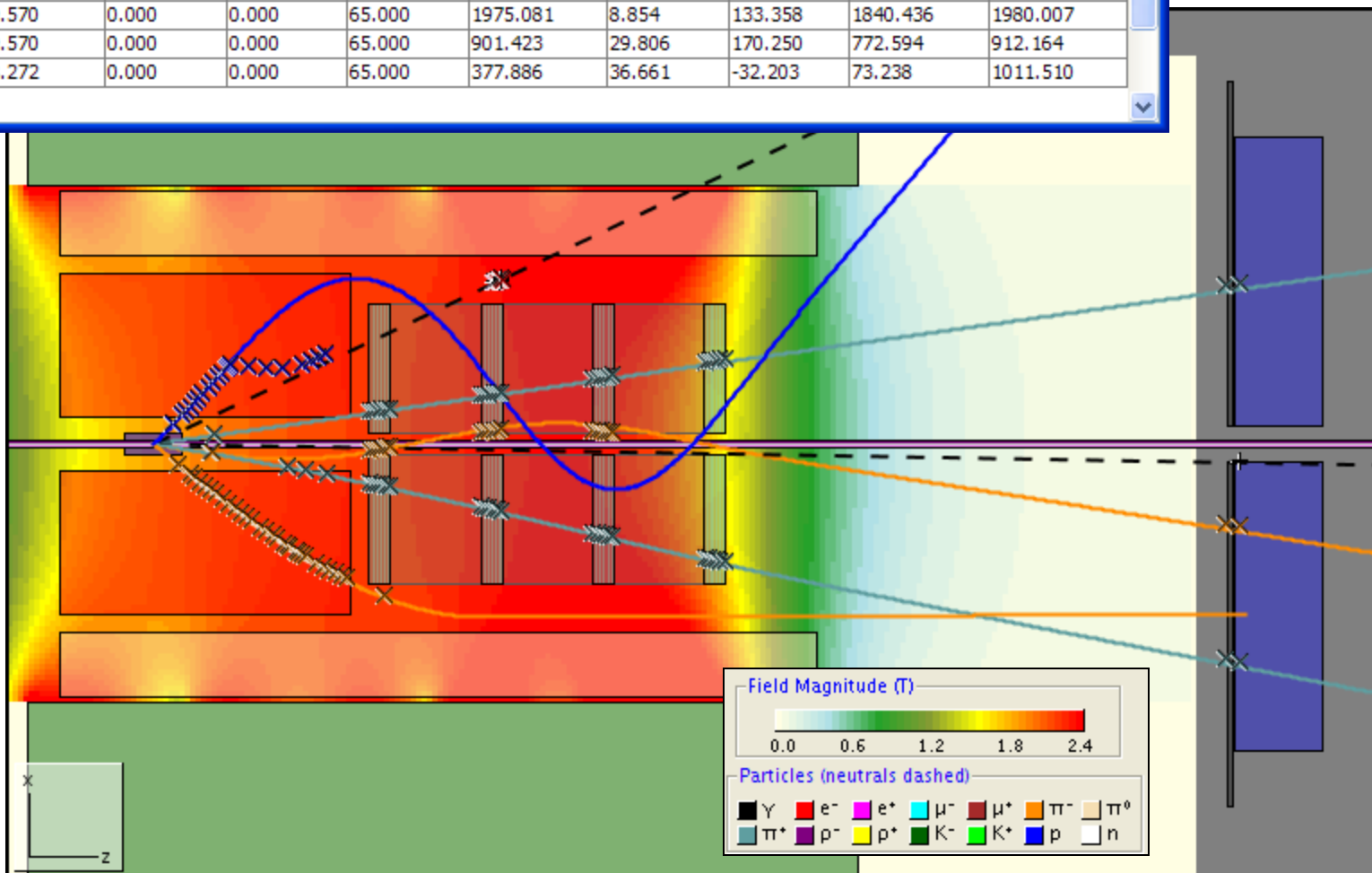


# Some Snapshots

## Monte Carlo View

Monte Carlo Events										
Id	name	m (MeV)	x <sub>0</sub> (cm)	y <sub>0</sub> (cm)	z <sub>0</sub> (cm)	p (MeV)	θ	φ	KE (MeV)	Et (MeV)
211	n*	139.570	0.000	0.000	65.000	4760.691	5.539	-15.289	4623.166	4762.736
-211	n <sup>-</sup>	139.570	0.000	0.000	65.000	299.873	7.415	168.100	191.192	330.762
22	γ	0.000	0.000	0.000	65.000	209.421	20.266	-31.128	209.421	209.421
22	γ	0.000	0.000	0.000	65.000	731.363	2.132	-107.388	731.363	731.363
211	n*	139.570	0.000	0.000	65.000	1975.081	8.854	133.358	1840.436	1980.007
-211	n <sup>-</sup>	139.570	0.000	0.000	65.000	901.423	29.806	170.250	772.594	912.164
2212	p	938.272	0.000	0.000	65.000	377.886	36.661	-32.203	73.238	1011.510

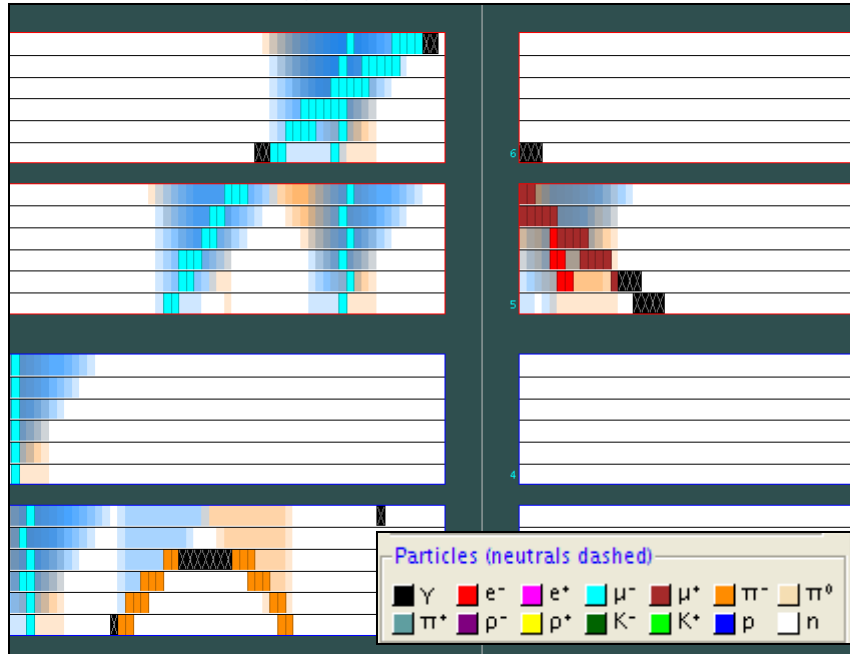
Hall D view  
using same  
*bCNU*  
framework



# More Snapshots

## Noise Analysis

## Event View



t\ced\data\test.ev      event#: 12

num events: 10000

```

BLE64s len (ints): 11 tag: 400 num: 11 datalen (bytes): 40 [track_ve
BLE64s len (ints): 11 tag: 400 num: 12 datalen (bytes): 40 [track_ve
BLE64s len (ints): 11 tag: 400 num: 13 datalen (bytes): 40 [track_er
BLE64s len (ints): 11 tag: 400 num: 14 datalen (bytes): 40 [mother_
BLE64s len (ints): 11 tag: 400 num: 15 datalen (bytes): 40 [mother_
BLE64s len (ints): 11 tag: 400 num: 16 datalen (bytes): 40 [mother_
ints): 1 tag: 55 num: 0 datalen (bytes): 0 [CND] <#children: 0>
ints): 1 tag: 50 num: 0 datalen (bytes): 0 [CTOF] <#children: 0>
ints): 26666 tag: 500 num: 0 datalen (bytes): 106660 [DC] <#childre
len (ints): 544 tag: 500 num: 1 datalen (bytes): 2172 <#children: 0>
len (ints): 2181 tag: 500 num: 100 datalen (bytes): 8720 [DC_digitize
32s len (ints): 544 tag: 500 num: 23 datalen (bytes): 2172 [sector] <
  BANK of INT32s len (ints): 544 tag: 500 num: 24 datalen (bytes): 2172 [SuperLay
  BANK of INT32s len (ints): 544 tag: 500 num: 25 datalen (bytes): 2172 [Layer] <:
  BANK of INT32s len (ints): 544 tag: 500 num: 26 datalen (bytes): 2172 [Wire] <#
  BANK of BANKs len (ints): 23937 tag: 500 num: 200 datalen (bytes): 95744 [DC_Regio
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 1 datalen (bytes): 4344 [Edeq
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 2 datalen (bytes): 4344 [glob:
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 3 datalen (bytes): 4344 [glob:
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 4 datalen (bytes): 4344 [glob:
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 5 datalen (bytes): 4344 [local
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 6 datalen (bytes): 4344 [local
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 7 datalen (bytes): 4344 [local
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 8 datalen (bytes): 4344 [time]
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 9 datalen (bytes): 4344 [parti
  BANK of DOUBLE64s len (ints): 1087 tag: 500 num: 10 datalen (bytes): 4344 [tra

```

Array Data

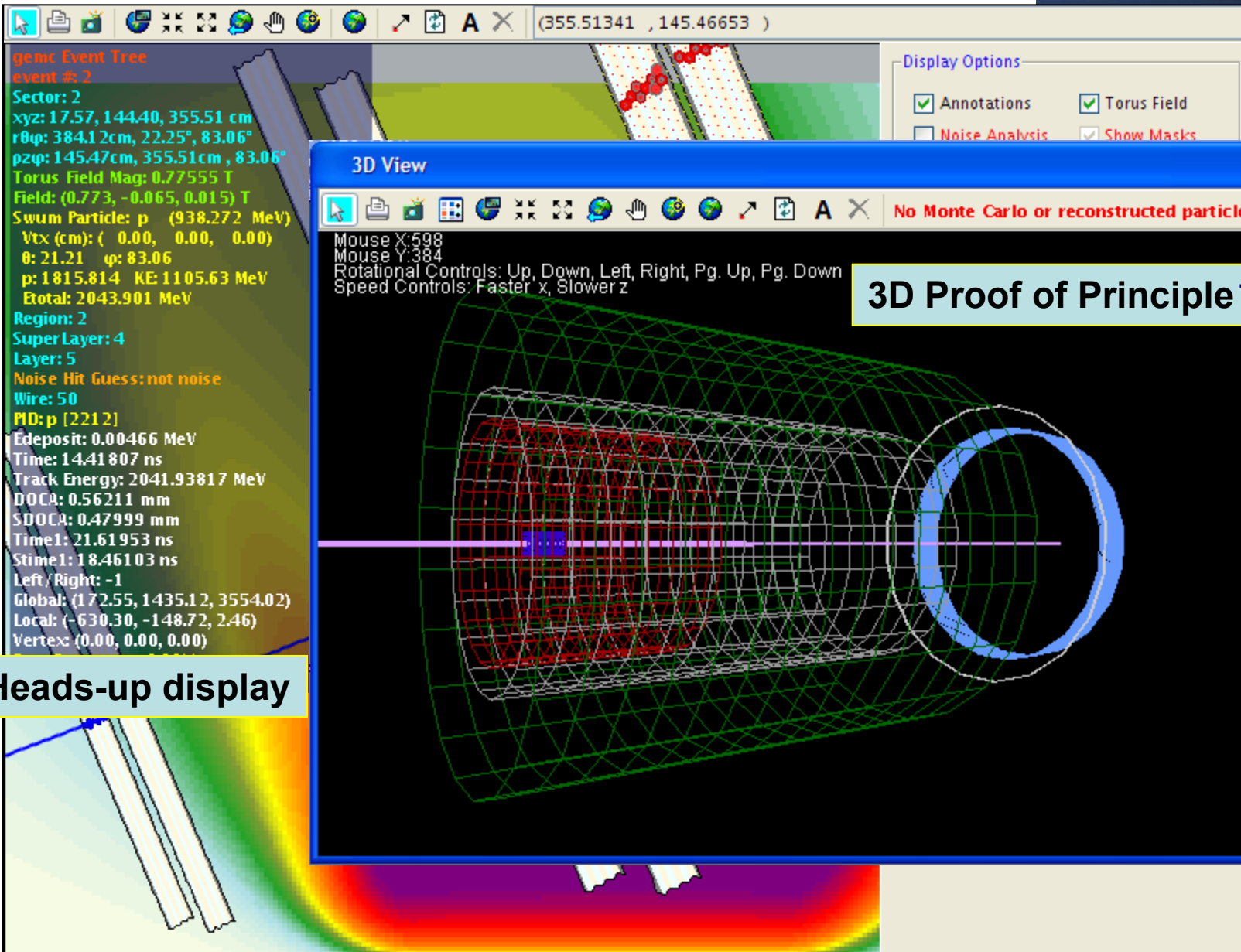
[526]	-4.5641612
[527]	-4.7771458
[528]	-5.0160836
[529]	-4.9629501
[530]	-3.8373860
[531]	-4.0010420
[532]	-4.2391999
[533]	-4.2691126
[534]	-4.5887432
[535]	-4.7229978
[536]	-4.6443698
[537]	-4.8246501
[538]	-5.0483304
[539]	-5.2783288
[540]	-5.4474770
[541]	-5.7613397
[542]	-6.0842036
[543]	4.48237902

progress

structure	BANK	tag	500	length	4348 bytes
data type	DOUBLE64	number	6	description	local_y

cedDevelopment

- bcNU
- ced
  - .svn
  - bin
  - config
  - data
    - .svn
    - a\_zedrofield.ev
    - b.ev
    - clas12\_torus\_fieldn
    - clas12\_torus\_fieldn
    - sector\_1\_wires.dat
    - sptorus\_map.dat
    - sptorus\_map\_binar
    - test.ev
    - zerob.ev
- docs



3D Proof of Principle †

Heads-up display

† For those who know about such things, the “lightweight v. heavyweight” issue is not a problem.

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## 5. Availability: Obtaining *ced* †

`svn scheckout [URL]` Where [URL] is:

<https://clas12svn.jlab.org/repos/trunk/clas12/cedExport>

→ *cedExport*, with *ced.sh* for launching on linux, unix or Mac OS X. And *ced.bat* for launching on the other 95% of all computers. **There is no build procedure--**such is the beauty of JAVA.

From then on, use `svn update` → the latest.

On linux, launch the script via: `bash ced.sh`

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† You need a JLab CUE account.

**<rant>** Forgot your password? Look on the little piece of paper in your desk! Since we all have multiple accounts, all with out-of-phase über-unbreakable mandatory password shelf lives, we (well, not me) have resorted to writing them down. Everything is *much* more secure! **</rant>**

# Last Slide: Development Plans

<b>Feature</b>	<b>Comment</b>	<b>Status</b>	<b>LoE (months)</b>
Use SOA deployed @ CNU	CNU purchased two servers (Feb, 2010)	Started	Continuous
More geometries	Infrastructure ready	Started	As geometries become available
Image Service	Headless <i>ced</i> <sub>12</sub> produces images upon demand	Not started	2
Web 2.0 (RIA) version	<u>Fully functional</u> web version	Started	18
3D Views	jogl support added to bCNU	Started	6
2D Views	Calorimeter, etc.	Started	3
Simple inter-process comm.	Non-firewall penetrating event passing (bare sockets and cMsg)	Completed	3