

# CODE SHARING AND THE EVIO PACKAGE

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# Code Sharing

- ▣ Many opportunities for sharing
  - Maybe with Halls A and C, but they are different
- ▣ CLAS12 and Hall D very similar
  - Online – almost identical
  - Offline – similar, but different computing models

# Currently Shared Packages

- ▣ CLARA – SOA architecture
- ▣ JANA – multi-threaded analysis framework
- ▣ EVIO – binary I/O of in-memory tree model
- ▣ Event Display – bCNU plus customizations
- ▣ cMsg – generic publish/subscribe IPC
- ▣ CODA – JLab DAQ package
- ▣ EPICS – for online control systems
- ▣ RootSpy – display of distributed ROOT hist
- ▣ ROOT, MySQL, PHP, etc.

# Current Joint Code Development Efforts

- ▣ Event display
  - CNU student working on Hall D event display
  - Developments could benefit CLAS12 as well
- ▣ RootSpy
  - CNU student from Yelena will start soon
  - Developments will benefit both halls

# Online - Future Possibilities

- ▣ elog
- ▣ alarm system - BEAST?
- ▣ backup and restore - from ORNL?
- ▣ Archiver - from ORNL?
- ▣ EPICS displays - Labview? CSS?
- ▣ JavaIOC - in development
- ▣ online farm management
- ▣ online event processing/monitoring
- ▣ online databases
- ▣ controls database - IRMIS?

# Offline - Future Possibilities

- ▣ Calibration constants database
- ▣ DST format
- ▣ Magnetic field storage on disk
- ▣ Track swimming in inhomogeneous field
- ▣ Kalman filter package
- ▣ Matrix package using SIMD instructions
- ▣ PWA analysis framework
- ▣ Geant4
- ▣ Geometry database and XML representation

EVIO

# General Remarks

- ▣ Original C package just did binary buffer I/O
  - You had to manually set the bits and bytes
- ▣ Now implements in-memory object model
  - Includes auto-serialization to binary buffer
    - ▣ no more setting bits and bytes by hand!
  - C++ and Java (different in-memory models)
  - Implements XML-like tree in memory
    - ▣ C++ - Custom STL-based
    - ▣ Java - based on JTree
- ▣ Machine/architecture independent
- ▣ Automatically handles endian conversions



# Basic Features

- ▣ Tree consists of container nodes and leaf nodes
- ▣ Container nodes only hold other nodes
- ▣ Leaf node contains array of one primitive type
  - `int32_t`, `int16_t`, `float`, `double`, `string`, etc.
- ▣ Nodes can have 2- or 1-word header on disk
- ▣ Nodes with 2-word headers (“banks”) have user-settable `int16_t` “tag” and `int8_t` “num”

**<event content="bank" data\_type="0x10" tag="1" num="204">**

**<bank1 content="segment" data\_type="0x10" tag="2" num="1">**

**<uint32 data\_type="0x1" tag="2748">**

<b>0xffffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>
<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>	<b>0xfffffff</b>

**</uint32>**

**<int32 data\_type="0xb" tag="1">**

<b>-1</b>	<b>-2</b>	<b>-3</b>	<b>-4</b>	<b>-5</b>
<b>-6</b>	<b>-7</b>	<b>-8</b>		

**</int32>**

**<float32 data\_type="0x2" tag="2">**

<b>-1.000000</b>	<b>-2.000000</b>	<b>-3.000000</b>	<b>-4.000000</b>	<b>-5.000000</b>
<b>-6.000000</b>	<b>-7.000000</b>	<b>-8.000000</b>	<b>-9.000000</b>	<b>-10.000000</b>
<b>-11.000000</b>	<b>-12.000000</b>			

**</float32>**

```
#include <evioUtil.hxx>

int main(int argc, char **argv) {

    try {

        // create evio file channel object for reading, argv[1] is filename
        evioFileChannel chan(argv[1], "r");

        // open the file
        chan.open();

        // loop over events
        while(chan.read()) {

            // create tree from contents of file channel object
            evioDOMTree tree(chan);

            // print tree
            cout << tree.toString() << endl;

        }

        // eof reached...close file
        chan.close();

    } catch (evioException *e) {
        cerr << endl << e->toString() << endl << endl;
        exit(EXIT_FAILURE);
    }

    // done
    exit(EXIT_SUCCESS);
}
```

# Current Uses

- ▣ CODA raw event I/O
- ▣ Serialize objects to binary array
  - Transport via cMsg or other protocols (e.g. CLARA)
  - Storage on disk (e.g. DANAEVIO)
- ▣ Geant4 output
- ▣ Input to event display

# Utilities

- ▣ Convert from EVIO to XML
  - Then can use XML browser
- ▣ Convert from XML to EVIO
  - Doesn't handle string arrays yet...
- ▣ Extract, copy events
- ▣ Use XML browser after conversion from binary

# Future Improvements

- ▣ Eliminate event blocking
  - Vastly simplifies I/O code
- ▣ Random-access I/O
  - Using in-memory index created when file opened
- ▣ Improve in-memory tree query (esp. in Java)
  - Goal is same power in C++ and Java
  - Can implement multiple query models

# Summary

- ▣ Code sharing is win-win-win
  - CLAS12 – Hall D – JLab/DOE
- ▣ Many opportunities for joint code development
  - No-brainer in online
  - Quite feasible in offline
- ▣ Many packages already shared
  - Some with joint code development
- ▣ EVIO package
  - Easily modified to meet future CLAS12 and Hall D needs