

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

THaMWDCGroup

kFresh	fLRbits
kCoarse	fPlaneBits
kFine	fGroupStatus
kValidTrack	fConstructMatrix
kOK	fTrack
kL1	fChi2Cont[20]
kL2	fCoarseChi2Cont[20]
kCoarseTracking	fChi2NDoF
kFineTracking	fPlaneIndex[20]
kTrialFineTracking	fgIsA
fHits	
@~THaMWDCGroup	IsValidTrack
THaMWDCGroup	SetTrackNumber
THaMWDCGroup	SetChi2Cont
THaMWDCGroup	SetL1Group
GetTrack	SetL2Group
GetX	DoCoarseTracking
GetY	DoFineTracking
GetTheta	IsSimilarTrack
GetPhi	FindTrack
GetChi2	DoLRDiff
GetNDoF	DoLRDiffForType
GetChi2NDoF	TransformCoordToTrack
GetNHits	CalcChiSquared
GetHits	DetermineValidTrack
GetHit	FitsChamber
GetPlaneBits	CheckHitData
GetLRbits	Reset
GetConstructMatrix	GetHitsOfType
GetChi2Cont	GeneratePlaneIndex
GetCoarseChi2Cont	GetPlaneIndexForHit
GetStatusBits	Class
IsOK	Class_Name
IsL1Group	IsA
IsL2Group	ShowMembers
IsFresh	Streamer
IsCoarse	
IsFine	