

The physics angles θ^* and ϕ^* in RSS with Maple V

The physics system for asymmetry calculation is defined as

z = along incident electron momentum \vec{k} , i.e. along beam

y = along cross product $\vec{k} \times \vec{k}'$ (points down in lab for \vec{k}' horizontal)

x = normal to y, z (points to HMS in Hall C)

First, rotate counterclockwise about z by the azimuthal scattering angle ϕ

= ϕ_e :

```
Rzphi:=linalg[matrix]([[cos(phi),sin(phi),0],[-sin(phi),cos(phi),0],[0,0,1]])
```

$$Rzphi := \begin{bmatrix} \cos(\phi) & \sin(\phi) & 0 \\ -\sin(\phi) & \cos(\phi) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(There are no subscripts in Maple V, so we use plain theta, phi for $\theta \equiv \theta_q, \phi \equiv \phi_e$).

Then, rotate about the physics y by the angle θ_q between \vec{k} and $\vec{q} = \vec{k} - \vec{k}'$ from \vec{k} to \vec{q} .

This is a CLOCKWISE rotation, since \vec{q} is to the left of \vec{k} and y is down, so sines are $\ast(-1)$.

```
> Ryq:=linalg[matrix]([[cos(theta),0,sin(theta)],[0,1,0],[-sin(theta),0,cos(theta)]]);
```

$$Ryq := \begin{bmatrix} \cos(\theta) & 0 & \sin(\theta) \\ 0 & 1 & 0 \\ -\sin(\theta) & 0 & \cos(\theta) \end{bmatrix}$$

Final rotation, about the rotated z^* axis

```
Rzg:=linalg[matrix]([[cos(gamma),sin(gamma),0],[-sin(gamma),cos(gamma),0],[0,0,1]])
```

$$Rzg := \begin{bmatrix} \cos(\gamma) & \sin(\gamma) & 0 \\ -\sin(\gamma) & \cos(\gamma) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

```
> with(linalg):
```

```
> Rstar:=multiply(Rzg,Ryq,Rzphi);
```

$Rstar :=$

$$\begin{bmatrix} \cos(\gamma) \cos(\theta) \cos(\phi) - \sin(\gamma) \sin(\phi), & \cos(\gamma) \cos(\theta) \sin(\phi) + \sin(\gamma) \cos(\phi), & \cos(\gamma) \sin(\theta) \\ -\sin(\gamma) \cos(\theta) \cos(\phi) - \cos(\gamma) \sin(\phi), & -\sin(\gamma) \cos(\theta) \sin(\phi) + \cos(\gamma) \cos(\phi), & -\sin(\gamma) \sin(\theta) \\ -\sin(\theta) \cos(\phi), & -\sin(\theta) \sin(\phi), & \cos(\theta) \end{bmatrix}$$

Since there is no third rotation, i.e. $\gamma=0$,
 $Rzg1:=\text{linalg}[\text{matrix}](3,3,[1,0,0,0,1,0,0,0,1])$

$$Rzg1 := \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

> $Rstar1:=\text{evalm}(Rzg1\&*Ryq\&*Rzphi)$;

$$Rstar1 := \begin{bmatrix} \cos(\theta)\cos(\phi) & \cos(\theta)\sin(\phi) & \sin(\theta) \\ -\sin(\phi) & \cos(\phi) & 0 \\ -\sin(\theta)\cos(\phi) & -\sin(\theta)\sin(\phi) & \cos(\theta) \end{bmatrix}$$

PARA:

B points along $-z$ in all systems

> $Bpara:=\text{linalg}[\text{matrix}](3,1,[0,0,-Bz])$;

$$Bpara := \begin{bmatrix} 0 \\ 0 \\ -Bz \end{bmatrix}$$

> $Bstarpara:=\text{evalm}(Rstar1 \&* Bpara)$;

$$Bstarpara := \begin{bmatrix} -\sin(\theta) Bz \\ 0 \\ -\cos(\theta) Bz \end{bmatrix}$$

> $\text{cosstar}:=Bstarpara[3,1]/Bz$;

$$\text{cosstar} := -\cos(\theta)$$

> $\text{phistar}:=\text{arctan}(Bstarpara[2,1]/Bstarpara[1,1])$;

$$\text{phistar} := 0$$

$\phi^* = 0$ or 180 , depending on the sign of the denominator. Here denominator is negative, so $\phi^* = 180$

PERP:

B points along $-x$ in physics system

> $Bperp:=\text{linalg}[\text{matrix}](3,1,[-Bx,0,0])$;

$$Bperp := \begin{bmatrix} -Bx \\ 0 \\ 0 \end{bmatrix}$$

```

> Bstarperp:=evalm(Rstar1 &* Bperp);

```

$$Bstarperp := \begin{bmatrix} -\cos(\theta) \cos(\phi) Bx \\ \sin(\phi) Bx \\ \sin(\theta) \cos(\phi) Bx \end{bmatrix}$$

```

> cossstar:= Bstarperp[3,1]/Bx;
    cossstar := sin(theta) cos(phi)
> phistar:=arctan(Bstarperp[2,1]/Bstarperp[1,1] );
    phistar := -arctan( sin(phi) / (cos(theta) cos(phi)) )

```

So $\cos \theta^* = \sin \theta_q \cos \phi_e$, and $\tan \phi^*$ is in second quadrant (+ sine, - cosine),
so $\phi^* = 180 + \arctan\left(\frac{\tan \phi_e}{-\cos \theta_q}\right)$