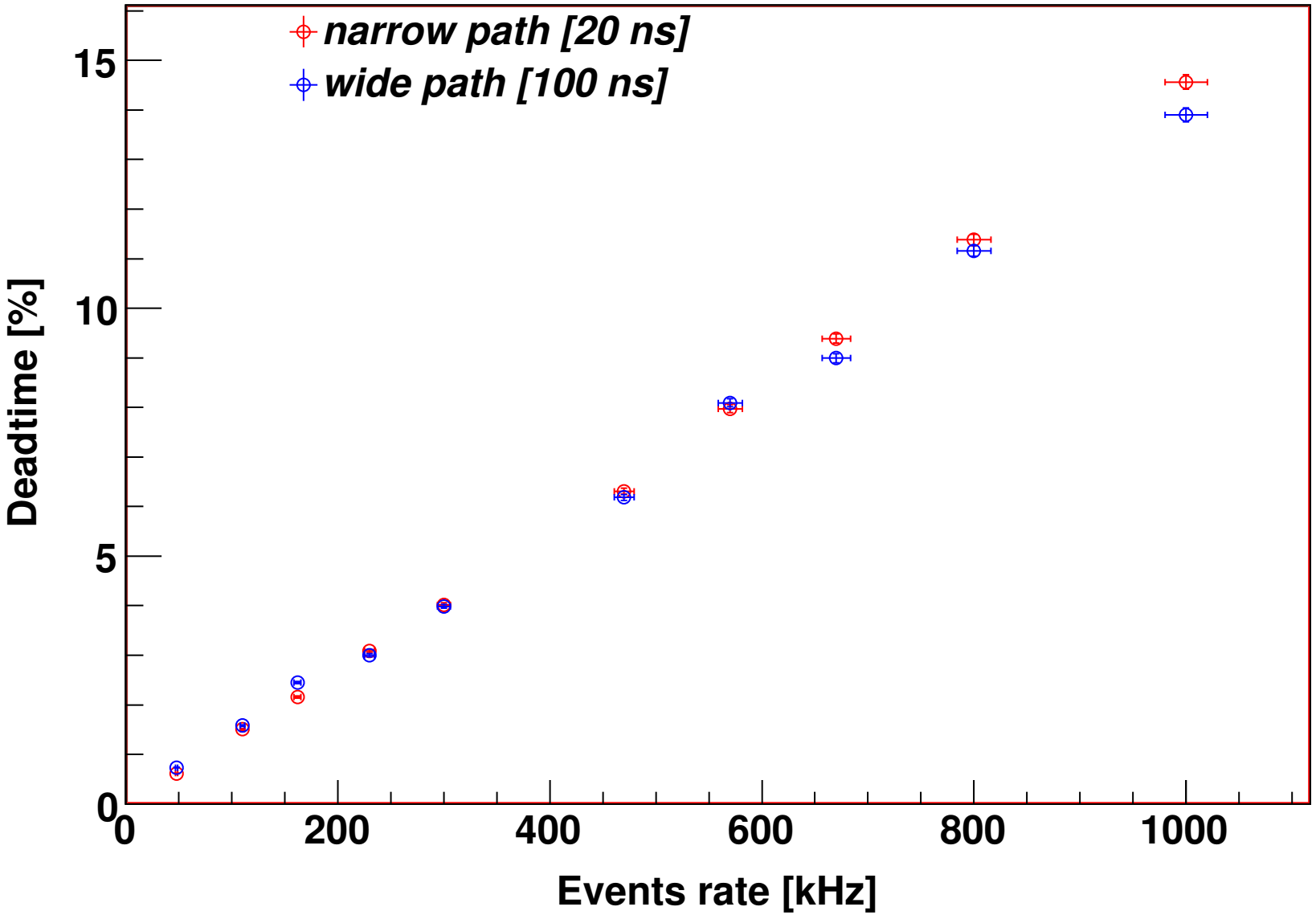
narrow path [20 ns]
wide path [100 ns]
Deadtime [%]
Events rate [kHz]
0
5
10
15
0
200
400
600
800
1000