

# Deflated solvers on GPUs

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# Outline

- Motivation
- The Incremental EigCG
- Numerical experiments
- Conclusion

# NVIDIA Kepler anatomy

## K110B micro-architecture highlights (Tesla K40m)



- 12GB RAM, BW up to 288GB/s
- 15 SMX units, 2880 cores (192 per SMX)
- $P_{theor.} = 1.43/4.29 GFlops$
- Dynamic parallelism, Hyper-Q, GPUDirect

Increased memory size → very essential for the deflated solvers!

# The EigCG(nev, m) algorithm

- A. Stathopoulos and K. Orginos, SIAM J.Sci.Comput. 32 (2010) 439-462

```
0  i = 0;  $V^m = []$ ;  $r_0 = b - Ax_0$ ; //search vectors and residual
1  for  $j = 0, 1, \dots$  untill  $\|r_j\|/\|r_0\| < tol$ :
2    Inside standard CG iteration:
3      update the Lancz. matrix  $T_m$  and the Lancz. vector  $V_i^m$ 
4      if  $i == m$ : restart  $V^{(2k)}$ , set  $i = 2 * nev$ 
5       $i = i + 1$ 
6    Update residual and solution
7  end for
```

# Improving eigenvec. accuracy: the Incremental EigCG

- A. Stathopoulos and K. Orginos, SIAM J.Sci.Comput. 32 (2010) 439-462

```
1   $U = []$ ,  $H = []$                                 //accum. Ritz vectors
2  for  $s = 1, \dots, s_1 :$                       //for  $s_1$  RHS
3     $x_0 = UH^{-1}U^H b_s$                       //Galerkin proj.
4     $[x_i, V, H] = eigCG(nev, m, A, x_0, b_i)$  //eigCG part
5     $\bar{V}$  = orthogonalize  $V$  against  $U$       //(not strictly needed)
6     $[U, H] = \text{RayleighRitz}[U, \bar{V}]$ 
7  end for
```

# EigCG(nev, m) implementation in the QUDA library

create an eigenvector set:  $V = [0 : m]$   
start CG iterations  
an extra iteration index:  $i = 0$   
load the Lanczos vectors:  $V[i] \leftarrow r_i / \|r_i\|$   
construct the Lanczos matrix:  $T_m$   
**if**  $i == m$  :  
    apply RR on  $T_m, T_{m-1} \rightarrow Y_m, Y_{m-1}$  ( $nev$  lowest eigenpairs)  
    QR factorize  $Y_m, Y_{m-1}, \rightarrow Q = \text{orth}[Y_m, Y_{m-1}]$   
    set  $H = Q^\dagger T_m Q$  and apply RR on  $H$ :  $HZ = Z\Lambda$   
    restart  $V$ :  $V = V(QZ)$   
    reset  $i = 2 * nev$  and rebuild  $T_m$   
**end if**  
continue CG iterations until the next restart (  $m - 2nev$  iters)

# Eigenvectors in QUDA

- Main requirement is to keep QUDA functionality:
  - ▶ application of  $\mathcal{D}$
  - ▶ blas operations provided by QUDA
- Added extra attributes and members in spinor field classes:
  - ▶ ColorSpinorParam
  - ▶ ColorSpinorField
  - ▶ cudaColorSpinorField
- Allows to work with both the whole eigenvector set and individual eigenvectors

# Eigenvectors in QUDA: cont.

```
class ColorSpinorParam : public LatticeFieldParam {  
    ...  
    int spinorset_dim;  
    int spinorset_id;  
    ...  
};  
  
class ColorSpinorField : public ColorSpinorParam {  
    ...  
    int spinorset_dim;  
    int spinorset_id;  
    int spinorset_volume;  
    ...  
    std::vector<ColorSpinorField*> spinorset;  
    ...  
};  
  
class ColorSpinorField : public ColorSpinorParam {  
    ...  
    cudaColorSpinorField& SpinorsetItem(const int idx) const;  
    ...  
};
```

# Eigenvectors in QUDA: cont.

- To create an eigenvector set:

```
cudaParam.create = QUDA_ZERO_FIELD_CREATE;  
  
cudaParam.spinorset_dim = m;  
  
cudaColorSpinorField *evecs = new cudaColorSpinorField(cudaParam);  
...
```

- To work with an individual eigenvector:

```
DiracMdagM m(dirac);  
  
m(..., evecs→SpinorsetItem(i), ...);  
  
...  
  
cDotProductCuda(evect→SpinorsetItem(i), evect→SpinorsetItem(j));  
  
...
```

# LA routines for the EigCG solver

- currently relies on MAGMA GPU library:
  - ▶ highly optimized lapack-like routines,  
*magma\_zgeqrf\_gpu(...), magma\_zunmqr(...)*, etc.
  - ▶ but no multi-process support

# What kind of LA operations do we need?

- RR block:

**if**  $i == m$  :

1.  $T_m Y = Y\Lambda$ ,  $T_{m-1} \bar{Y} = \bar{Y}\bar{\Lambda}$  (at most  $m$ -dim eigenproblem)
2.  $Q = \text{orth}[Y, \bar{Y}]$  ( $2 * nev$   $m$ -component vectors)
3.  $H = Q^\dagger T_m Q$  ( $2nev \times 2nev$  output matrix)
4.  $HZ = Z\Lambda$  ( $2nev$ -dim eigenproblem)
5.  $Q = (QZ)$  ( $m \times 2nev$  output matrix)
6.  $V = VQ$  (here we need multi-gpu!)

**endif**

## What kind of LA operations do we need? cont.

- RR block:

**if**  $i == m$  :

1.  $T_m Y = Y\Lambda$ ,  $T_{m-1} \bar{Y} = \bar{Y}\bar{\Lambda}$  (`magma_zheev_gpu()`)
2.  $Q = \text{orth}[Y, \bar{Y}]$  (`magma_zgeqr_gpu()`)
3.  $H = Q^\dagger T_m Q$  (`magma_zunmr_gpu()`)
4.  $HZ = Z\Lambda$  (`magma_zheev_gpu()`)
5.  $Q = (QZ)$  (`magma_zgemm()`)
6.  $V = VQ$  (here we need multi-gpu!)

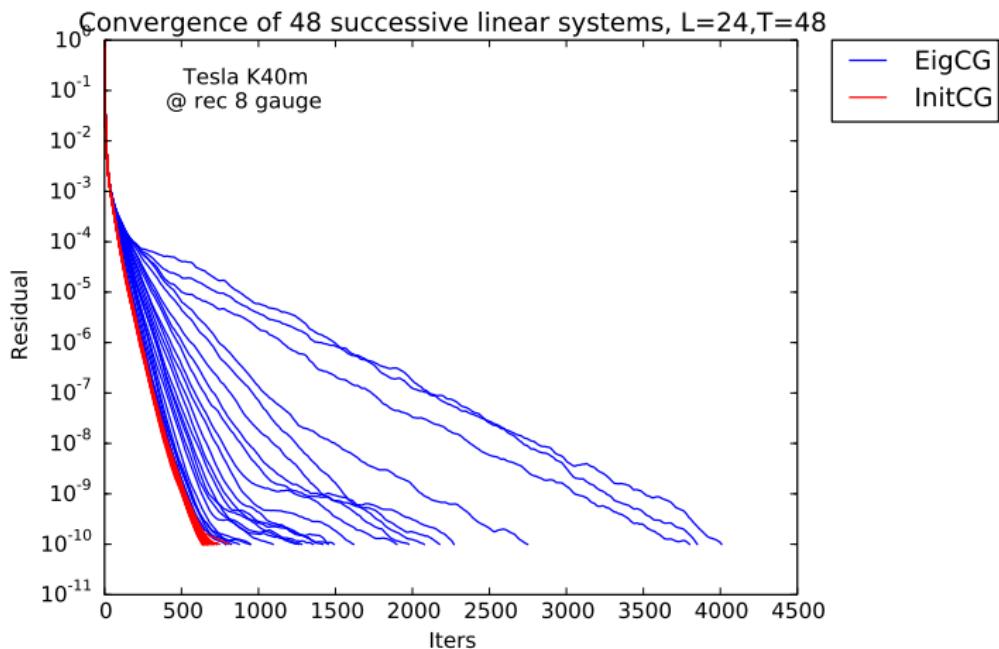
**endif**

## Lattice setup

- Twisted mass fermion action
- Lattice volume:  $24^3 \times 48$
- Two configurations:
  - ▶  $\kappa = 0.161231, \mu = 0.0085$
  - ▶  $\kappa = 0.163270, \mu = 0.0040$
- EigCG parameters:  $nev = 8, m = 128, tol = 10^{-10}$
- Used 4-GPU K40m node @ JLAB and 2-GPU K40m node @ FNAL

# Incremental EigCG convergence

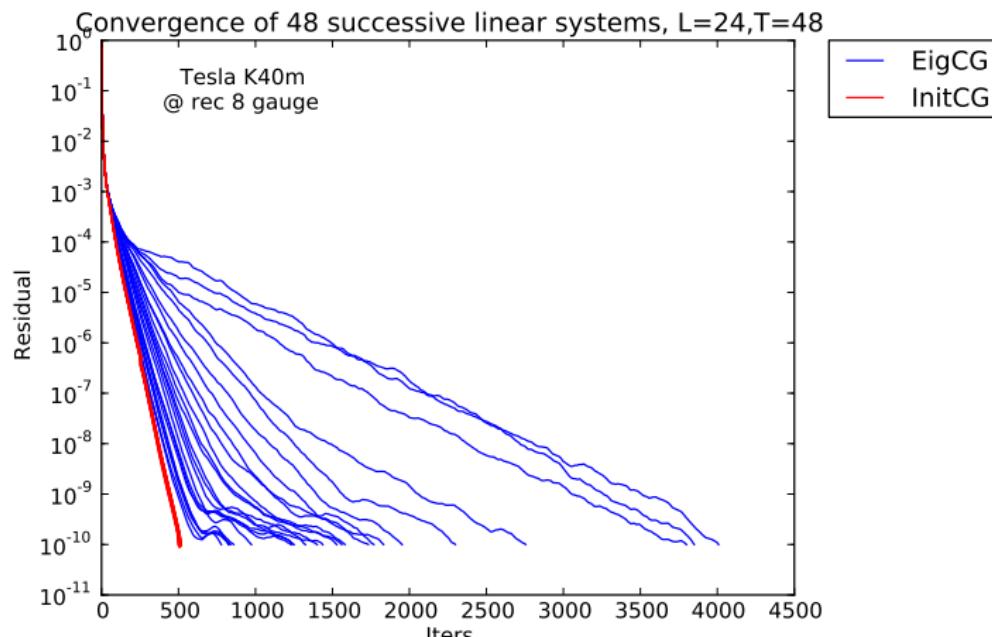
The degenerate twisted mass fermions,  $\kappa = 0.163270, \mu = 0.0040$



# Incremental EigCG convergence

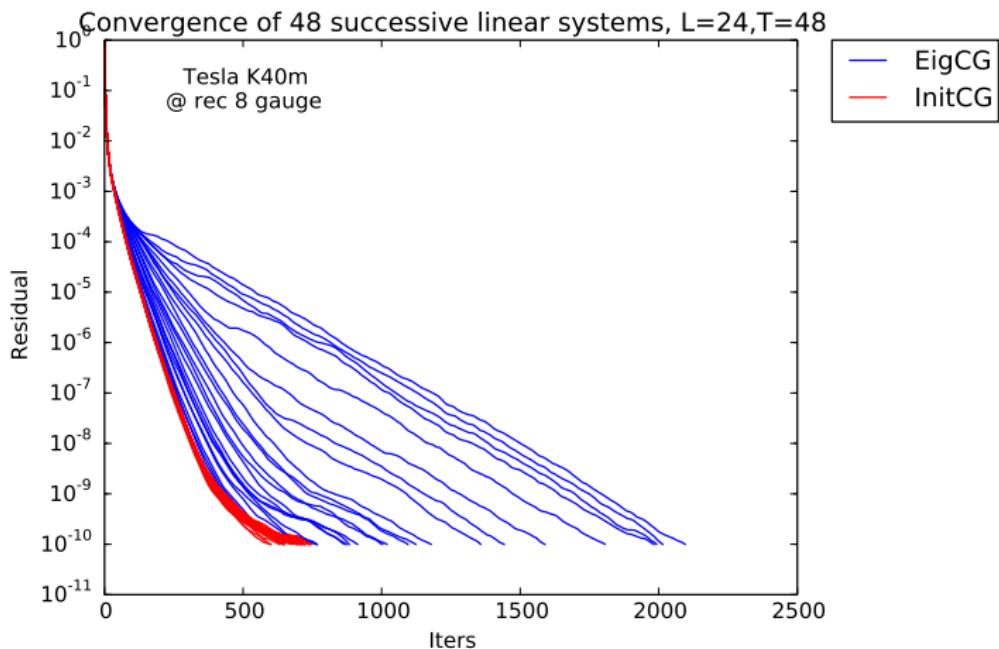
The degenerate twisted mass fermions,  $\kappa = 0.163270, \mu = 0.0040$

- InitCG restart at:  $tol = 5 * 10^{-7}$



# Incremental EigCG convergence

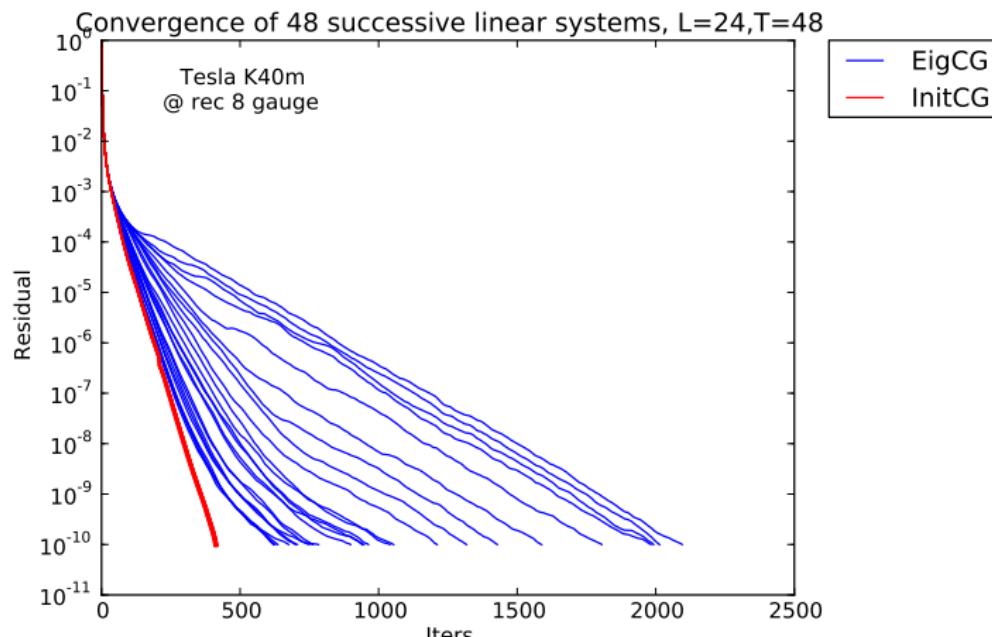
The degenerate twisted mass fermions,  $\kappa = 0.161231, \mu = 0.0085$



# Incremental EigCG convergence

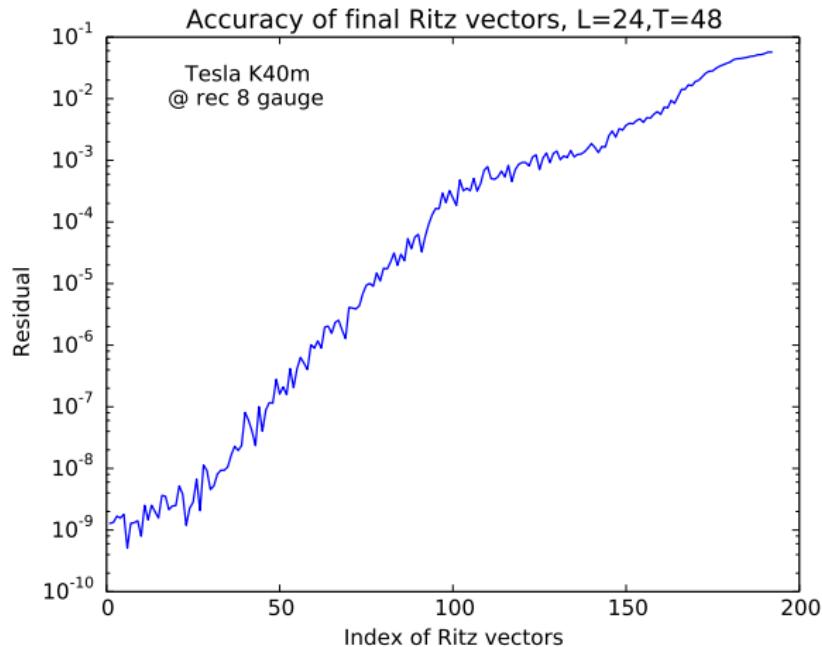
The degenerate twisted mass fermions,  $\kappa = 0.161231, \mu = 0.0085$

- InitCG restart at:  $tol = 5 * 10^{-7}$



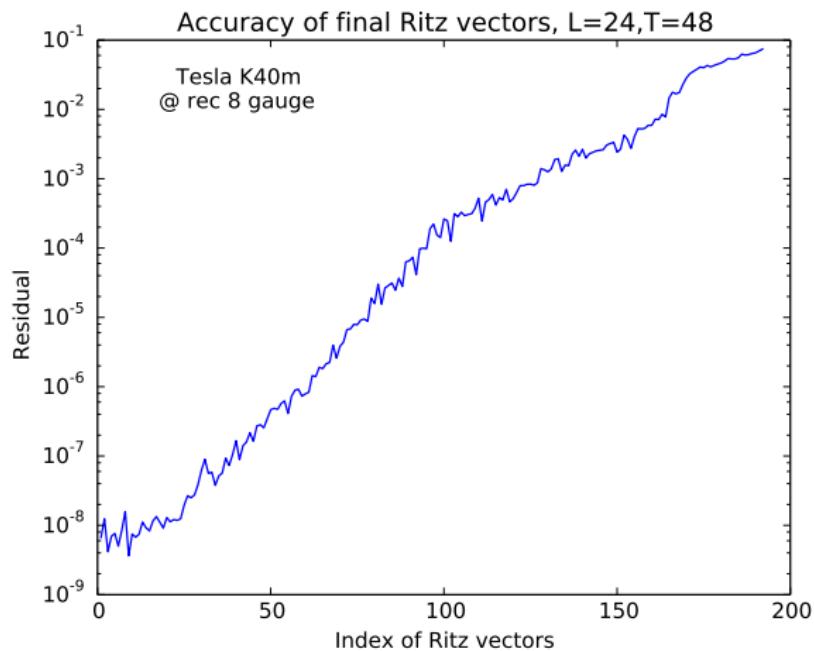
# Eigenvectors accuracy

The degenerate twisted mass fermions,  $\kappa = 0.163270, \mu = 0.0040$



# Eigenvector accuracy

The degenerate twisted mass fermions,  $\kappa = 0.161231, \mu = 0.0085$



# Conclusion

- Incremental EigCG efficiency:
  - ▶ essentially large scale application
  - ▶  $\times 8$  speedup in terms of iterations
  - ▶  $\times 6.5$  speedup in execution time for initCG stage
  - ▶ requires reliable updates with Reighley-Ritz for EigCG stage
- Future work:
  - ▶ EigBiCGstab
  - ▶ GMRES-DR