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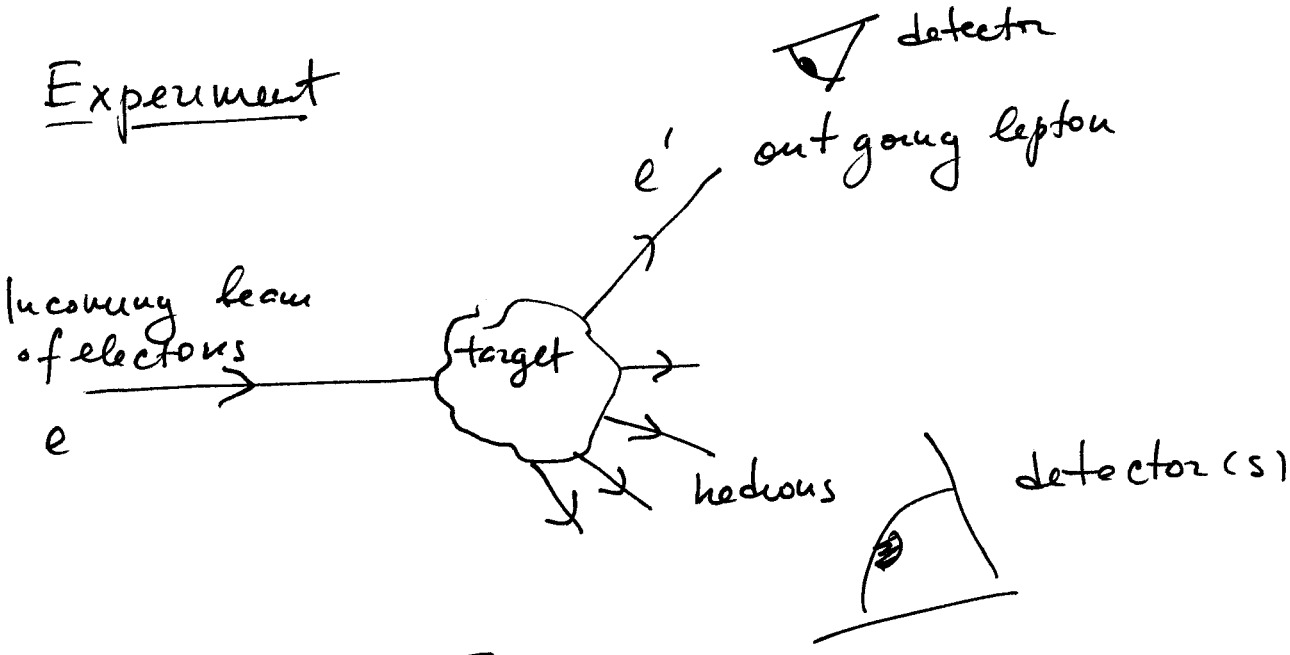
Introduction to Partone Hadron
Structure.

Lecture I

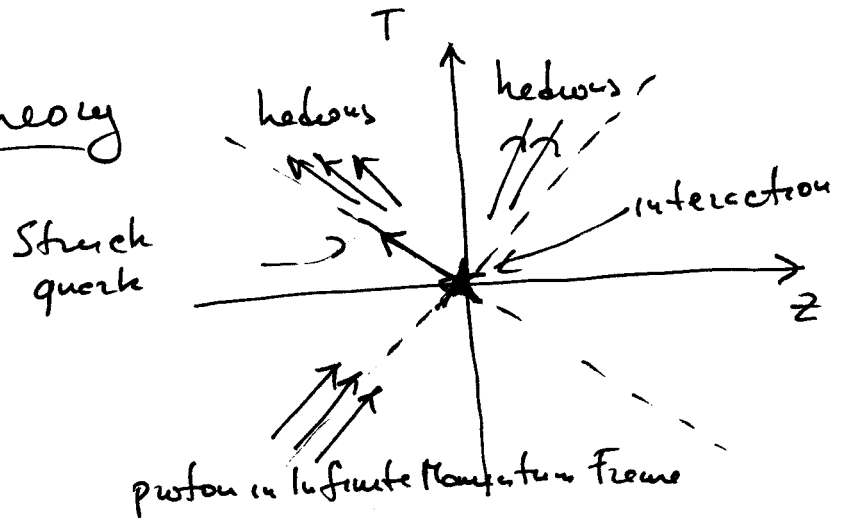
Kinematics of Deep Inelastic Scattering

In these lectures we will study hadron structure in terms of partons: quarks and gluons. Let us start from kinematics and try to advocate what a theorist thinks about process of lepton scattering on hadrons and what experimentalist actually measures and why we can interpret measurements in terms of partonic structure.

Experiment



Theory



We would like to have a process in which a lot of hadrons are produced (the reason for that we will understand later) so we need enough energy:

$$s = (Q + P)^2 = e^2 + 2eP + P^2 = M^2 + 2e \cdot P$$

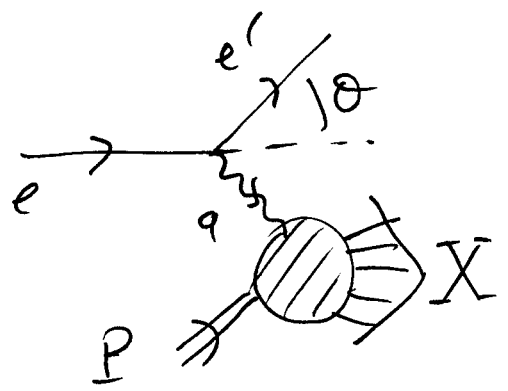
in laboratory system $P = (M_p, 0, 0, 0)$, $e = (E_{lab}, 0, 0, E_{lab})$

\Rightarrow $s = M^2 + 2E_{lab} \cdot M$, $M \sim 1 \text{ GeV}$

\Rightarrow we need E_{lab} high enough to produce hadrons (pions).

JLab $E_{lab} = 6 \text{ GeV}$ (12 GeV from 2015)

The process in fact looks like this

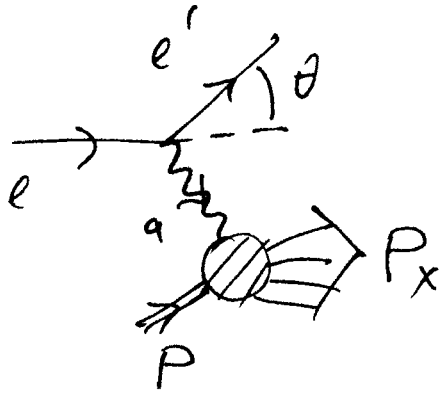


$$e = (E, 0, 0, E)$$

$$e' = (E', E' \sin \theta, 0, E' \cos \theta)$$

$$q = e - e'$$

Some notes on kinematics



1) Show that $q^2 < 0$

$$e = (E, 0, 0, E)$$

$$e' = (E', E' \sin \theta, 0, E' \cos \theta)$$

$$q^2 = (e - e')^2 \approx -2ee' = -2(E E' - E E' \cos \theta) =$$

$$= -2EE'(1 - \cos \theta) \leq 0$$

q^2 is negative

$$\underbrace{q^2 = -Q^2}$$

We can also define the following scalars:

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$$x = \frac{Q^2}{2P \cdot q}, \quad y = \frac{P \cdot q}{P \cdot e}$$

Let's find possible values.

Scalar products are scalars \Rightarrow Lorentz invariant
can be calculated in any frame. We choose target
rest frame

$$q \quad P = (M, \vec{0})$$

$$q = (v, \vec{q}), \quad v = E - E' > 0$$

$$2P \cdot q = 2Mv \rightarrow \infty \text{ Bjorken limit}$$

$$q^2 = -Q^2, \quad Q^2 \geq 0, \quad v \geq 0 \Rightarrow$$

$$x = \frac{Q^2}{2P \cdot q} \gtrsim 0$$

$$W^2 = (P+q)^2 \quad W \left(\begin{array}{c} q \\ \text{---} \\ \text{---} \\ P \end{array} \right) P_x$$

$$W^2 = P^2 + 2P \cdot q - Q^2 = M^2 + 2P \cdot q - Q^2 \gtrsim M^2$$

$$\Rightarrow 2P \cdot q \gtrsim Q^2$$

$$\Rightarrow \frac{Q^2}{2P \cdot q} \leq 1$$

$$y = \frac{P \cdot q}{P \cdot e} = \frac{M(E - E')}{ME} = 1 - E'/E$$

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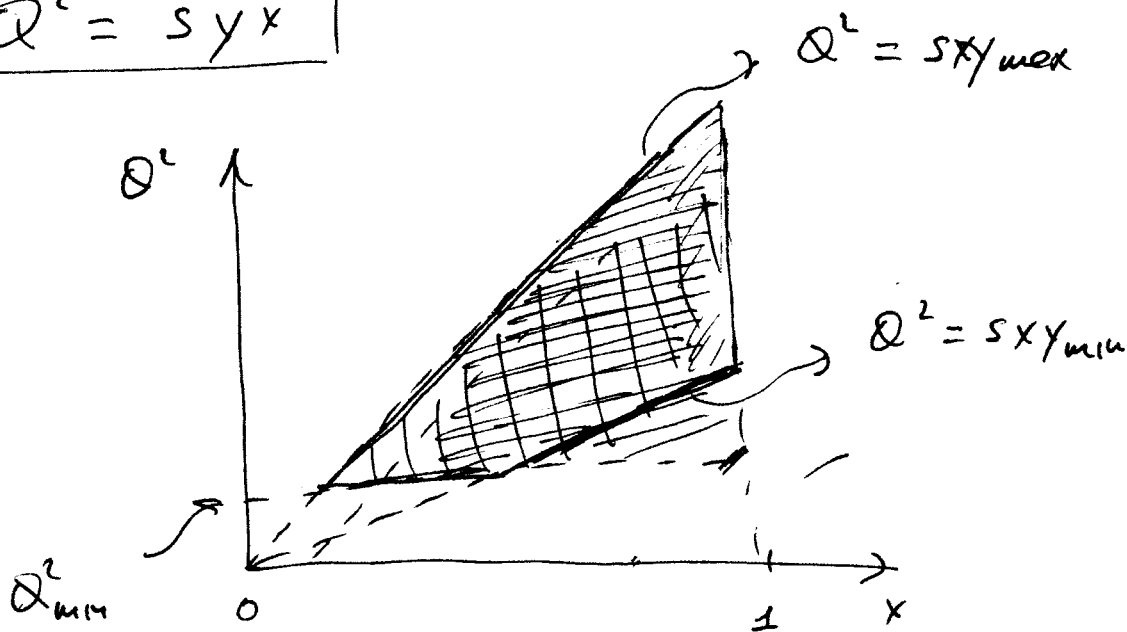
$$E' \in [0, E] \Rightarrow \underbrace{y \in [0, 1]}$$

This gives us a tool to estimate reach of experiments

$$S = (P + e)^2 = M^2 + 2P \cdot e \approx 2P \cdot e \text{ (high energy)}$$

$$\Rightarrow x = \frac{Q^2}{2P \cdot q} = \frac{Q^2}{2P \cdot q} \cdot \frac{P \cdot e}{P \cdot e} = \frac{Q^2}{yS}$$

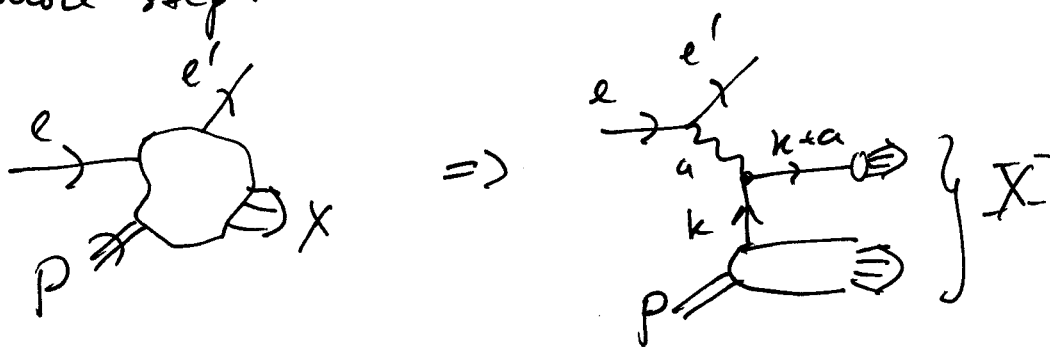
$$\boxed{Q^2 = Syx}$$



$Q^2_{min} \approx 1 \text{ (GeV}^2\text{)} \text{ to ensure DIS regime}$

Note that so far we have not spoken about parton structure - we have not yet identified $x_{Bj} = \frac{Q^2}{2P \cdot q}$ with "partonic" structure.

In order to do it we should perform one more step:



Scattering happens on a quark with momentum $k = \xi P$ where ξ is anything

We "see" hadrons in detectors \rightarrow quark is on "mass-shell" (will be explained later), k is also almost on mass shell $k^2 \approx 0$:

$$(k+q)^2 \approx 0 = k^2 + 2kq + q^2 = 2\xi P \cdot q - Q^2 \approx 0$$

$$\Rightarrow \xi = \frac{Q^2}{2P \cdot q} = x_{Bj} \Rightarrow \boxed{\xi = x_{Bj}}$$

Now we interpret x_{Bj} as something connected to partonic structure

More on kinematics:

We will also see that we need to produce a lot of hadrons in X . The reason is that we will need to implement completeness relation $\sum |X\rangle\langle X| = \mathbb{1}$. In order to do it we have to have $P_X^2 = M_X^2$ big.

$$W^2 \equiv (q + P)^2 = P_X^2 \gg P^2 = M^2$$

$$W^2 = q^2 + 2qP + P^2 = -Q^2 + 2qP + M^2$$

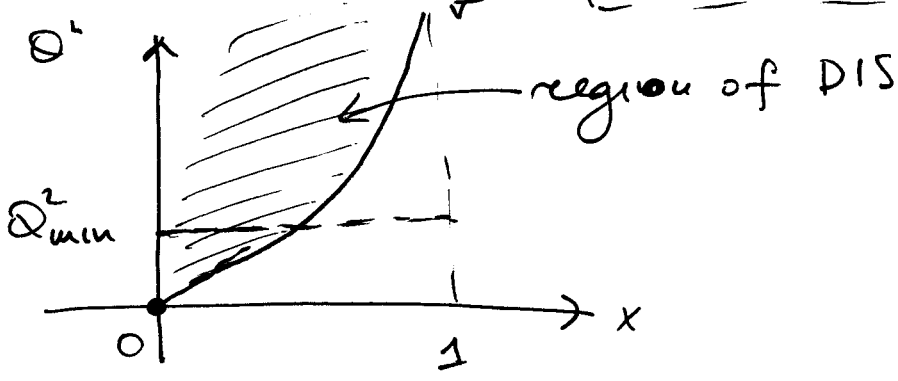
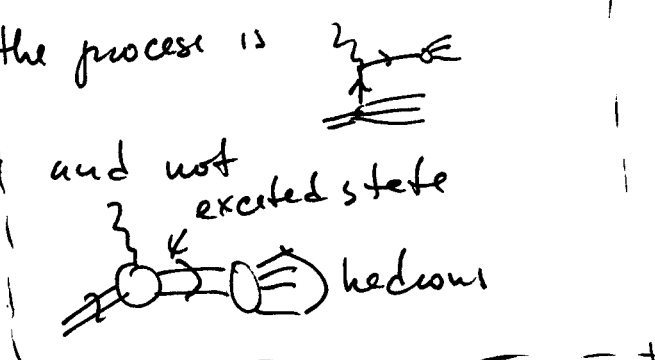
$$x = \frac{Q^2}{2qP} \Rightarrow 2qP = \frac{Q^2}{x}$$

$$W^2 = -Q^2 + \frac{Q^2}{x} + M^2 = Q^2 \frac{1-x}{x} + M^2 \geq W_{min}^2$$

$W_{min}^2 \sim 10 \text{ (GeV}^2\text{)} \rightarrow$ We need it to ensure that the process is ~~not~~ not

$$\Rightarrow Q^2 \frac{1-x}{x} \geq W_{min}^2 - M^2$$

$$Q^2 \geq (W_{min}^2 - M^2) \frac{x}{1-x}$$



On previous page I introduced also.

$Q_{min}^2 \sim 1(\text{GeV}^2)$. What is the reason for it?

DIS is usually called "relativistic electron microscope". What is the meaning of it?

Virtual photon serves as a probe that resolves sizes of hadron constituent down to $1/Q$.

Thus physical meaning of photon's virtuality is the resolution of our "microscope".

We will see that the space-time representation of the amplitude



can be written as

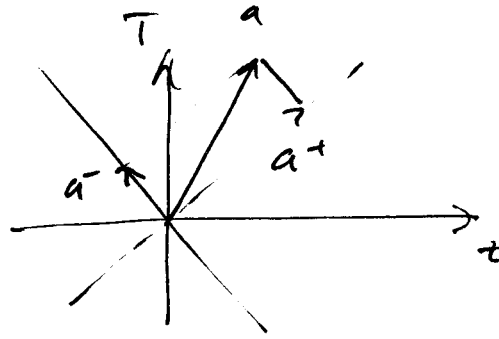
$$W_{\mu\nu}(x, y, Q^2) = \frac{1}{2\pi M} \text{Im} \left\{ i \int d^4x e^{iq \cdot x} \langle P | T [J_\mu(x) J_\nu(0)] | P \rangle \right\}$$

↑
↑
↑
↓

Fourier transform from position to momentum space
current
probe state

Fourier transform from position to momentum space

Light cone coordinates \rightarrow useful to describe high energy processes



$$a = (a_0, \vec{a}_\perp, a_3) \text{ - 4 vector}$$

$$a = (a^+, a^-, \vec{a}_\perp) \text{ - light cone}$$

$$a^\pm \stackrel{\text{def}}{=} \frac{a_0 \pm a_3}{\sqrt{2}}$$

$$a \cdot b = a^+ b^- + a^- b^+ - \vec{a}_\perp \cdot \vec{b}_\perp$$

$$a^2 = 2a^+ a^- - \vec{a}_\perp \cdot \vec{a}_\perp$$

Under boost in z direction with $\Lambda = \frac{1-\beta}{\sqrt{1-\beta^2}}$,

$$\begin{cases} a^+ \rightarrow \Lambda a^+ \\ a^- \rightarrow 1/\Lambda a^- \end{cases}$$

So that boost invariant quantities are

$$\begin{cases} a^+ / b^+ ; a^- / b^- \leftarrow \text{these will serve as fractional momenta} \\ \vec{a}_\perp \\ a^+ b^- \end{cases}$$

We can choose a frame in which

$$q^\mu = (q^0, 0_\perp, q^3), \quad \underbrace{p^\mu = (M, \vec{0})}_{\text{Laboratory frame}}$$

$$2P \cdot q = 2q^0 M = \frac{Q^2}{x_{Bj}} \Rightarrow$$

$$q^0 = \frac{Q^2}{2M x_{Bj}} \gg Q \quad \text{since } Q \gg M, x_{Bj} \leq 1$$

$$Q^2 \geq 0 \quad Q^2 = -q^2 = (q^3)^2 - (q^0)^2 \geq 0$$

$$\Rightarrow \underline{q^3 \geq q^0} \gg Q \Rightarrow \text{also } q^0 \approx q^3$$

We can write

$$q^+ \stackrel{\text{def}}{=} \frac{q^0 + q^3}{\sqrt{2}} \approx \frac{2q^0}{\sqrt{2}} = \sqrt{2} q^0$$

$$q^- \stackrel{\text{def}}{=} \frac{q^0 - q^3}{\sqrt{2}} = \frac{q^+ q^-}{q^+} \approx -\frac{Q^2}{2\sqrt{2} q^0} = - \quad \text{in } x_{Bj}/\sqrt{2}$$

Now we can write $q \cdot x = q^+ x^- + q^- x^+ \sim \text{const}$ (otherwise the integral oscillates)

and typical x^- range is given by $1/q^+$

x^+ range is given by $1/q^-$

$$x^- \approx \frac{1}{q^+} \approx \frac{\sqrt{2} M x_{0j}}{Q^2} \ll \frac{1}{\mu}$$

$$x^+ \approx \frac{1}{|q^-|} \approx \frac{\sqrt{2}}{M x_{0j}} \geq \frac{1}{\mu}$$

where $\mu \sim \Lambda_{QCD} \sim M$ is typical scale of non perturbative QCD interactions.

One can see that $x^- = \frac{1}{\sqrt{2}}(t - z) \approx 0$
 \downarrow
 $x^+ = \frac{1}{\sqrt{2}}(t + z) \approx \frac{z}{\sqrt{2}} \approx \frac{\sqrt{2}}{M x_{0j}}$

2) "light cone time" is given by

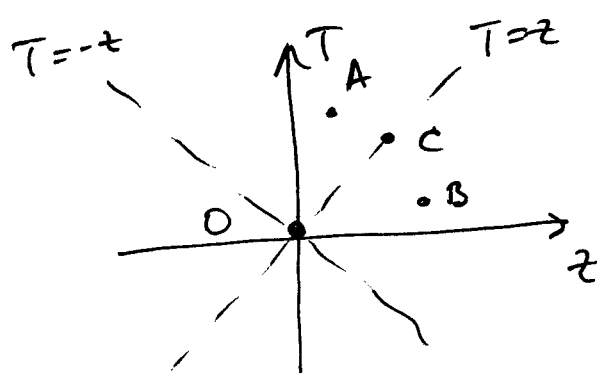
$$x^+ \approx \frac{\sqrt{2}}{M x_{0j}}$$

} Also called (offe time

typical longitudinal distance of interaction with virtual photon

Time of interaction $t \sim 1/\mu x_{0j}$ very long!

We can also assess transverse coordinate resolution



$$A = (T_A, 0, 0, z_A)$$

$$B = (T_B, 0, 0, z_B)$$

$$C = (T_C, 0, 0, z_C)$$

$$A^2 = T_A^2 - z_A^2 > 0 \text{ "time like"}$$

$$B^2 = T_B^2 - z_B^2 < 0 \text{ "space like"}$$

$$C^2 = T_C^2 - z_C^2 = 0 \text{ "light like"}$$

Information propagates from

O to A "Causality"

Using causality we deduce $x^2 = 2x^+x^- - x_\perp^2 > 0$ (1)

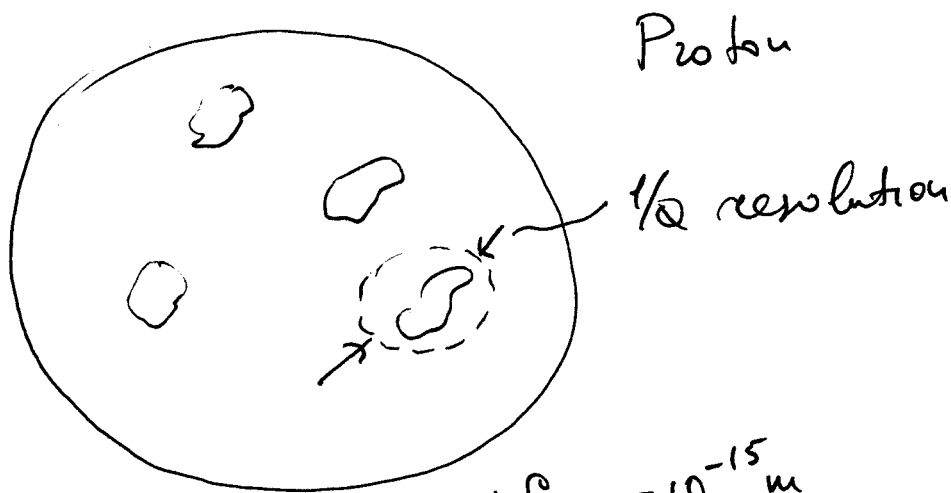
and using $x^- \approx \frac{\sqrt{2} M x}{Q^2}$

$$x^+ \approx \frac{\sqrt{2}}{M x_{0j}}$$

we get

$$x_\perp^2 < 2x^+x^- = \frac{4}{Q^2} \ll \frac{1}{\mu^2}$$

We see that typical transverse resolution of the virtual photon is of order $1/Q$.



"Size" of the proton is $\propto 1 \text{ fm} = 10^{-15} \text{ m}$
1 fermi or 1 femtometre

$$1 \text{ fm} = 5 \text{ GeV}^{-1}$$

Now let us consider DIS in Infinite Momentum Frame (IMF)

$$P = (\sqrt{M^2 + P^2}, 0, 0, P) \rightarrow P \gg M \rightarrow (P, 0, 0, P)$$

$$q = (q^0, q^1, q^2, 0) \quad (q^3 = 0)$$

$$\Rightarrow 2P \cdot q \approx 2P \cdot q^0 = Q^2 / x_{Bj}$$

$$\Rightarrow q^0 \approx \frac{Q^2}{2x_{Bj}P} \Rightarrow \text{interaction time in IMF}$$

$$\text{is } t_{DIS} \approx \frac{1}{q^0} \approx \frac{2x_{Bj}P}{Q^2}$$

We need to compare it with interaction time between partons

→ in lab frame it is $t_{int}^{lab} \sim 1/\mu$, in IMF this time

is dilated by boost factor P/M

$$\Rightarrow t_{partons} \approx \frac{1}{\mu} \frac{P}{M}$$

$$\text{as for } c) \quad x_{Bj} \mu M \leq \mu M \ll Q^2$$

$t_{DIS} \ll t_{partons}$

Partons cannot interact during interaction with photon

↑
"do not have enough time"

Transverse dynamics:

$$q^0 \approx \frac{Q^1}{2\kappa_{\perp} P} \ll Q \quad \Leftrightarrow \quad \underline{P} \rightarrow \infty$$

$$\Rightarrow Q^2 = q_{\perp}^2 - (q^0)^2 \approx q_{\perp}^2$$

$$\Rightarrow \underbrace{x_{\perp} \approx \frac{1}{q_{\perp}} \approx \frac{1}{Q}}$$

Just as in the proton's rest frame.

Breit frame

(14)

$$q^\mu = (0, 0_\perp, -Q)$$

$$P^\mu = (P, 0_\perp, P) \text{ --- as in IMF}$$

$$q^+ = -q^- = -Q/\sqrt{2} \Rightarrow x^- \propto \sqrt{2}/Q$$

$$x^+ \propto \sqrt{2}/Q$$

$$\Rightarrow x^2 = 2x^+x^- - x_\perp^2 > 0 \Rightarrow \boxed{x_\perp^2 \ll 4/Q^2}$$

again the same

Photon interacts with the proton during
a very short time $\propto \underline{\underline{1/Q}}$

Next lecture \rightarrow from experiment to theory

We learned some kinematics, defines different
frames. We also analyzed space-time picture
of Deep Inelastic Scattering.

Quantum mechanics and all that

0

Classical mechanics - coordinates and momenta of particles are independent variables

Quantum mechanical state - coordinates and momenta are conjugate variables

Let's consider a one-dimensional spatial wave function

$$\varphi(x) = \langle x | \varphi \rangle$$

$|\varphi\rangle$ - state vector, element of Hilbert space

momentum space representation

$$\tilde{\varphi}(p) = \langle p | \varphi \rangle$$

They are related by $\langle x | p \rangle = e^{ipx}$

$$\varphi(x) = \int \frac{dp}{2\pi} e^{ipx} \tilde{\varphi}(p)$$

and

$$\tilde{\varphi}(p) = \int dx e^{-ipx} \varphi(x)$$

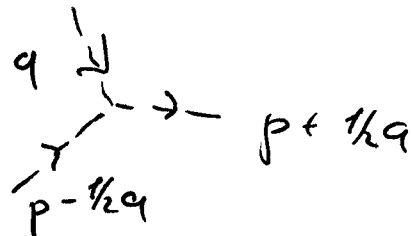
Indeed

$$\int \frac{dp}{2\pi} |p\rangle \langle p| = 1, \quad \int dx |x\rangle \langle x| = 1$$

$$\varphi(x) = \langle x | \varphi \rangle = \int \frac{dp}{2\pi} \langle x | p \rangle \langle p | \varphi \rangle = \int \frac{dp}{2\pi} e^{ipx} \tilde{\varphi}(p)$$

$$\begin{aligned} \tilde{\varphi}(p) &= \langle p | \varphi \rangle = \int dx \langle p | x \rangle \langle x | \varphi \rangle = \int dx (\langle x | p \rangle)^* \varphi(x) \\ &= \int dx e^{-ipx} \varphi(x) \end{aligned}$$

In many applications (form factors) we transfer a momentum q to the system and the momentum is absorbed



Transition is described by charge operator

$$\hat{Q}(q) = \int \frac{dp}{2\pi} |p + \frac{1}{2}q\rangle \langle p - \frac{1}{2}q| =$$

$$= \int dx dx' \frac{dp}{2\pi} |x\rangle \underbrace{\langle x | p + \frac{1}{2}q \rangle}_{e^{i(p + \frac{1}{2}q)x}} \underbrace{\langle p - \frac{1}{2}q | x' \rangle}_{e^{-i(p - \frac{1}{2}q)x'}} \langle x' |$$

$$= \int dx dx' \underbrace{\frac{dp}{2\pi} e^{ip(x-x')}}_{\delta(x-x')} e^{i(\frac{1}{2}qx + \frac{1}{2}qx')} |x\rangle \langle x'|$$

0''

$$= \int dx |x\rangle e^{iqx} \langle x|$$

One measures elastic responses $\sigma(q)$ & $|F(q)|^2$
 where $F(q)$ - form factor is the expectation
 value of $\hat{Q}(q)$:

$$F(q) = \langle \varphi | \hat{Q}(q) | \varphi \rangle = \int \frac{dp}{2\pi} \tilde{\varphi}^*(p + \frac{1}{2}q) \tilde{\varphi}(p - \frac{1}{2}q) =$$

$$= \int dx e^{iqx} |\varphi(x)|^2$$

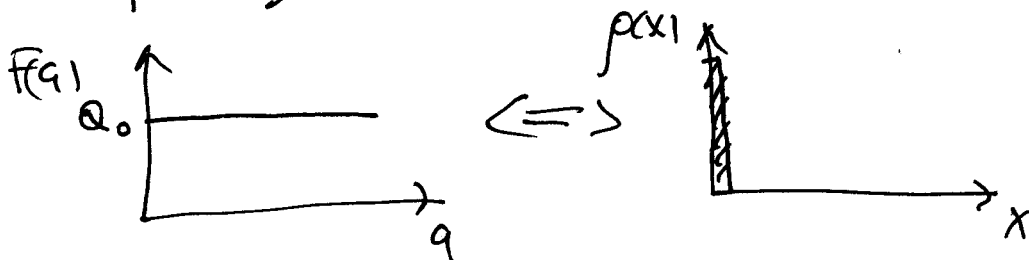
Fourier transform of the charge density

$$\underline{\rho(x) = |\varphi(x)|^2}$$

Form factor at $q=0$ is just normalization of
 the wave function $\int dx |\varphi(x)|^2$.

Suppose the system is point like
 ← at origin
 $\rho(x) = Q_0 \delta(x - \phi_0)$

$$F(q) = \int dx e^{iqx} Q_0 \delta(x) = Q_0 \rightarrow \text{constant}$$



0''

Other applications: we knock out a particle from a system and produce a plane wave state $|q\rangle$. Now inelastic response $G(q)$ & $W(q)$ reflects momentum distribution

$$\underline{\underline{f(p) = |\tilde{\varphi}(p)|^2}}$$

$$\begin{aligned} f(p) &= \tilde{\varphi}^*(p) \varphi(p) = \int dx dx' e^{-ipx} \varphi^*(x) \varphi(x') e^{ipx'} = \\ &= \int dx dx' e^{ip(x'-x)} \varphi^*(x) \varphi(x') = \\ & \quad y = x' - x \quad \det(y, x) = 1 \end{aligned}$$

$$= \int dx dy e^{ipy} \underbrace{\varphi^*(x) \varphi(x+y)}_{\text{translate by } -1/2y} = \int dx dy e^{ipy} \varphi^*(x - 1/2y) \varphi(x + 1/2y)$$

$$|\tilde{\varphi}(p)|^2 = \int dx dy e^{ipy} \varphi^*(x - 1/2y) \varphi(x + 1/2y)$$

In QFT we will rewrite

$$\begin{aligned} \varphi(x + 1/2y) &= \Psi(x + 1/2y) |\varphi\rangle \\ \varphi^*(x - 1/2y) &= \langle\varphi| \Psi^\dagger(x - 1/2y) \end{aligned}$$

We will also call these objects bilocal



Momentum distribution is non local in coordinate space, form factors are non local in momentum space.

We can also define Wigner distribution

$$\begin{aligned} W(x, p) &= \int dy e^{ip_y} \varphi^*(x - \frac{1}{2}y) \varphi(x + \frac{1}{2}y) \\ &= \int \frac{dq}{2\pi} e^{-iqx} \tilde{\varphi}^*(p + \frac{1}{2}q) \tilde{\varphi}(p - \frac{1}{2}q) \end{aligned}$$

We can obtain densities from Wigner distribution

$$f(p) = \tilde{\varphi}^*(p) \tilde{\varphi}(p) = \int dx W(x, p)$$

$$\rho(x) = \varphi^*(x) \varphi(x) = \int \frac{dp}{2\pi} W(x, p)$$

W-distribution is important for 3D distributions to study motion and positions of quarks